

## Fractional-N Clock Synthesizer and Multiplier

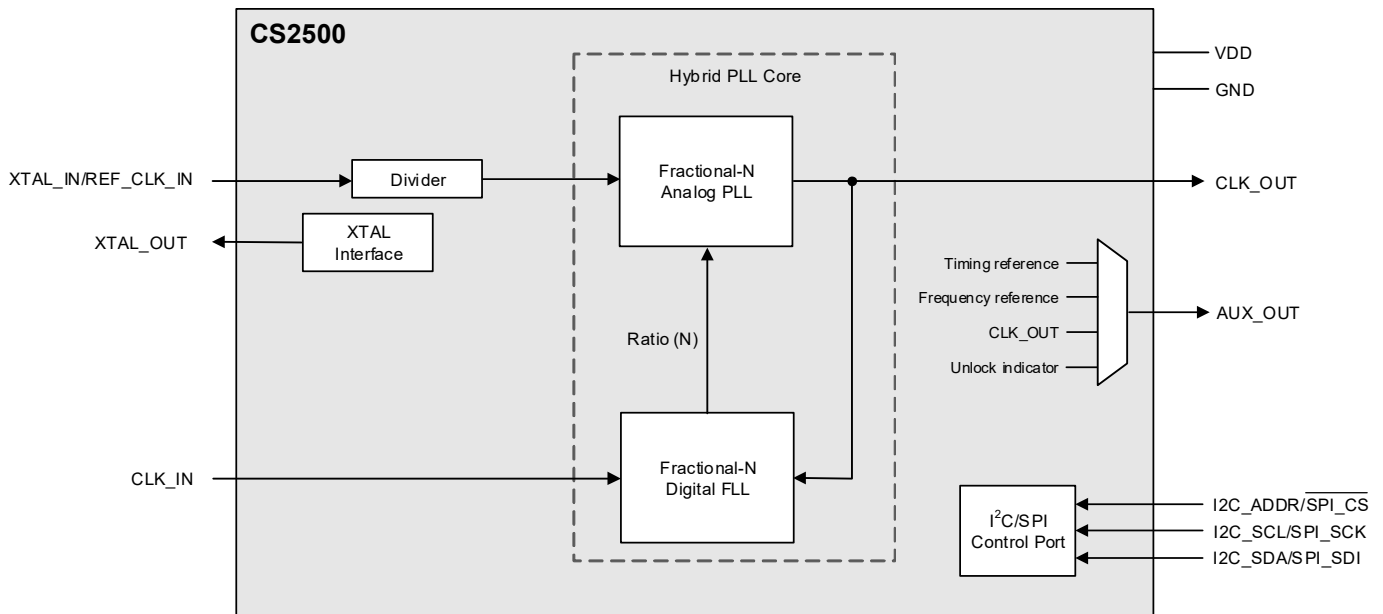
### Features

- Clock frequency synthesizer incorporating delta-sigma fractional-N analog PLL
  - Generates low-jitter 6–75 MHz clock (CLK\_OUT) from 8–75 MHz timing reference (REF\_CLK\_IN)
- Fractional clock multiplier and jitter reduction using hybrid analog/digital PLL
  - Generates low-jitter 6–75 MHz clock (CLK\_OUT), synchronized to a 50 Hz–30 MHz low-quality or intermittent frequency reference (CLK\_IN)
- Flexible timing reference source
  - External clock or external crystal
- High resolution PLL ratio (1 PPM)
- 40 ps<sub>RMS</sub> period jitter
- Glitchless clock output generated from intermittent input

- I<sup>2</sup>C/SPI control port
- Configurable auxiliary clock/status output
- Minimal board space required
  - No external analog loop-filter components
- Pin-to-pin, register map, and control compatible with CS2000 and CS2200
- Single-supply operation at 1.8 V or 3.3 V

### Applications

- Automotive audio systems
- Digital audio systems
- Network and USB audio interfaces
- IoT sensor and transducer systems
- Embedded systems



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## General Description

The CS2500 is a system-clocking device incorporating a programmable phase-locked loop (PLL). The hybrid analog/digital PLL architecture comprises a delta-sigma fractional-N analog PLL and a digital frequency-locked loop (FLL). The CS2500 enables frequency synthesis and clock generation from a stable timing reference clock. The device can generate low-jitter clocks from a noisy clock reference at frequencies as low as 50 Hz. The CS2500 can be configured using a control interface supporting I<sup>2</sup>C and SPI modes of operation.

The CS2500 can be powered from a single 1.8 V or 3.3 V supply. The device combines high performance with low power consumption.

The CS2500 is available in commercial-grade 10-pin TSSOP package for operation from –40°C to +85°C. The device is also available in the AEC-Q100-qualified grade-2 package for operation from –40°C to +105°C. See [Section 11](#) for ordering information.

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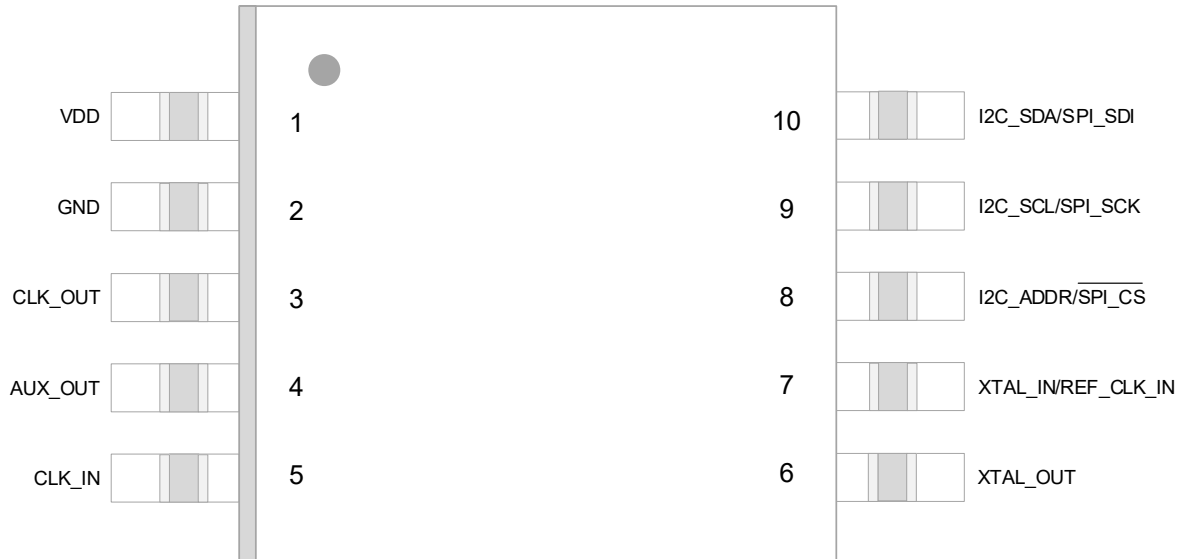
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# 1 Pin Assignments and Descriptions

These sections show pin assignments and describe pin functions.

## 1.1 TSSOP Pin Assignments (Top View, Through Package)



**Figure 1-1. TSSOP 10-Pin Diagram (Top View, Through-Package)**

Note the CS2500 is pin-to-pin compatible with CS2000 and CS2200.

## 1.2 Pin Descriptions

**Table 1-1. Pin Descriptions**

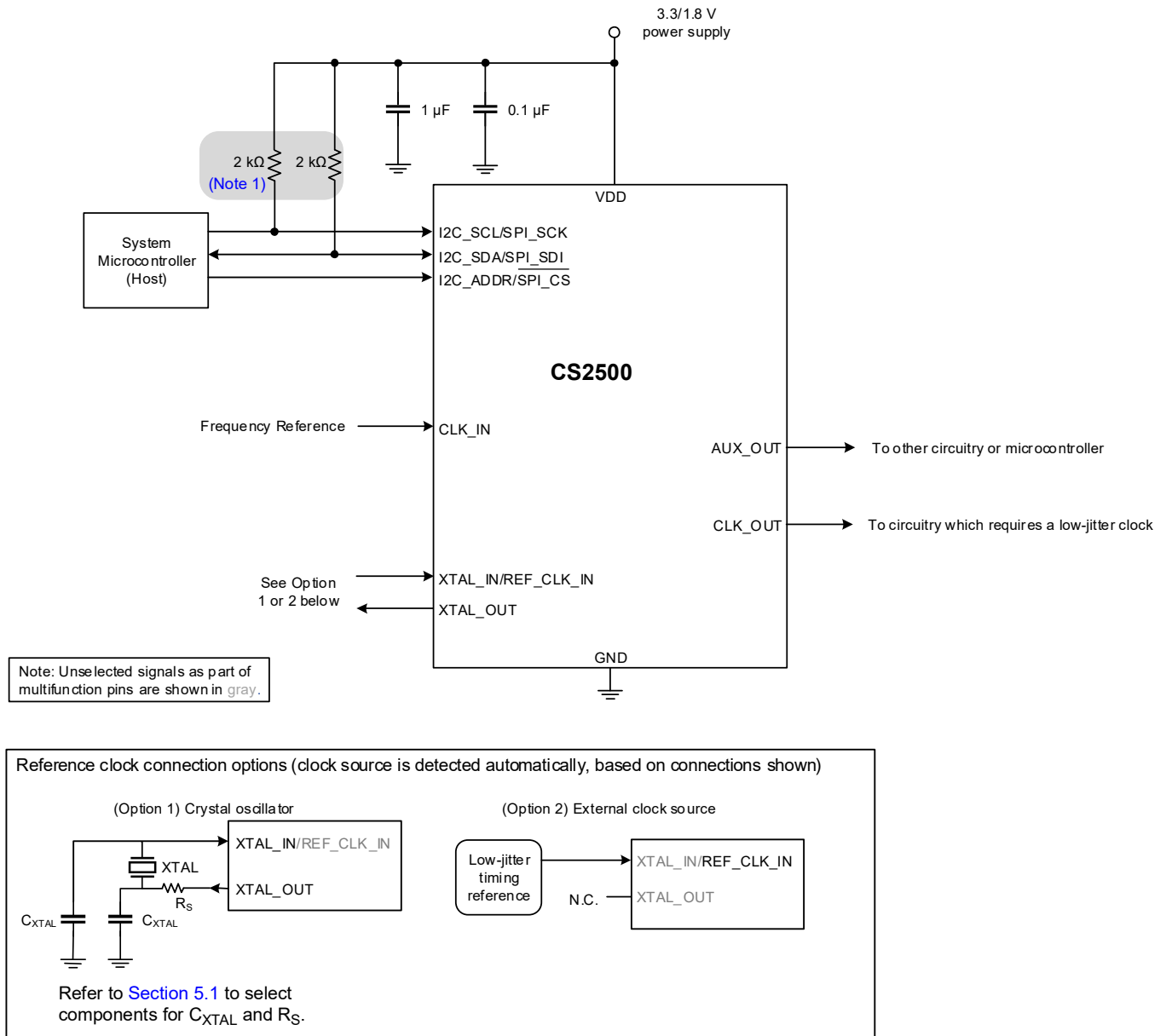
Pin Name	Pin #	Power Supply	I/O	Description
VDD	1	—	—	<b>Power Supply.</b> 3.3 V/1.8 V supply for the digital and analog blocks.
GND	2	—	—	<b>Ground.</b>
CLK_OUT	3	VDD	O	<b>Clock Output.</b> PLL clock output.
AUX_OUT	4	VDD	O	<b>Auxiliary Output.</b> Configurable clock output or status output.
CLK_IN	5	VDD	I	<b>Clock Input.</b> Frequency reference input for the digital FLL.
XTAL_OUT	6	VDD	O	<b>Crystal Connection.</b> Output for an external crystal.
XTAL_IN/REF_CLK_IN	7	VDD	I	<b>Crystal Connection.</b> Input for an external crystal. <b>Reference Clock.</b> External low-jitter timing reference clock input.
I2C_ADDR/SPI_CS	8	VDD	I	<b>I<sup>2</sup>C Control-Port Address.</b> Chip address input for the I <sup>2</sup> C interface. <b>SPI Control-Port Chip Select.</b> Active-low chip select input for the SPI interface.
I2C_SCL/SPI_SCK	9	VDD	I	<b>I<sup>2</sup>C Control-Port Clock.</b> Clock input for the I <sup>2</sup> C interface. <b>SPI Control-Port Clock.</b> Clock input for the SPI interface.
I2C_SDA/SPI_SDI	10	VDD	I/O	<b>I<sup>2</sup>C Control-Port Data.</b> Data input/output for the I <sup>2</sup> C interface. <b>SPI Control-Port Serial Data In.</b> SPI data input.

## 1.3 Electrostatic Discharge (ESD) Protection Circuitry



ESD-sensitive device. The CS2500 is manufactured on a CMOS process. Therefore, it is generically susceptible to damage from excessive static voltages. Proper ESD precautions must be taken while handling and storing this device. This device is qualified to current JEDEC ESD standards.

## 2 Typical Connections



**Figure 2-1. Typical Connection Diagram**

Note referenced in the typical connection diagram:

1. The pull-up resistors are required only for I<sup>2</sup>C operation. The diagram shows 2 kΩ pull-up, but higher impedance can be supported depending on clock speed and bus capacitance.

### 3 Characteristics and Specifications

**Table 3-1. Recommended Operating Conditions**

Test Conditions (unless specified otherwise): Ground = GND = 0 V; voltages are with respect to ground.

Parameters	Symbol	Min	Typ	Max	Units	
DC power supply	VDD	Nominal 3.3 V	3.1	3.3	3.5	V
		Nominal 1.8 V	1.71	1.8	1.89	V
Supply ramp up/down	$t_{PWR\_UD}$	0.01	—	10	ms	
Ambient temperature	$T_A$	Commercial Grade	-40	—	85	°C
		AEC-Q100 Grade 2	-40	—	105	°C

**Table 3-2. Absolute Maximum Ratings**

Test Conditions (unless specified otherwise): Ground = GND = 0 V; voltages are with respect to ground.

Parameters	Symbol	Min	Max	Units
DC power supply	VDD	-0.3	4.32	V
External voltage applied to digital input/output	$V_{INDI}$	-0.3	VDD + 0.3	V
Input current	$I_{in}$	—	±10	mA
Ambient temperature	$T_A$	-55	125	°C
Storage temperature	$T_{STG}$	-65	150	°C

**Table 3-3. DC Electrical Characteristics**

Test Conditions (unless specified otherwise):  $T_A = 25^\circ\text{C}$ ; timing reference = 12 MHz (external clock or crystal).

Parameters	Symbol	Min	Typ	Max	Units	
Power supply current—unloaded <sup>1</sup>	$I_{VDD}$	—	4	—	mA	
Input leakage current (per pin)	$I_{IN}$	—	—	±10	µA	
Input capacitance (per pin)	$I_C$	—	—	5	pF	
High-level input voltage	$V_{IH}$	$0.70 \times VDD$	—	—	V	
Low-level input voltage	$V_{IL}$	—	—	$0.30 \times VDD$	V	
High-level output voltage	$V_{OH}$	$0.90 \times VDD$	—	—	V	
Low-level output voltage	$V_{OL}$	—	—	$0.10 \times VDD$	V	
VDD power-on reset (POR) threshold	VDD rising VDD falling	$V_{POR}$	1.53	—	1.59	V
		$V_{POR}$	1.42	—	1.49	V
VDD power-on reset duration <sup>2</sup>	$t_{POR}$	100	—	—	ms	

1. To calculate the additional current consumption due to loading (per output pin), multiply clock output frequency by load capacitance ( $C_L$ ) and power supply voltage (VDD).

2. To trigger a power-on reset, VDD must be held below the reset threshold for longer than this duration. Note that VDD interruption shorter than this duration may result in incorrect device behavior.

**Table 3-4. AC Electrical Characteristics**

Test Conditions (unless specified otherwise):  $T_A = -40^{\circ}\text{C}$  to  $85^{\circ}\text{C}$  (commercial grade);  $T_A = -40^{\circ}\text{C}$  to  $105^{\circ}\text{C}$  (AEC-Q100 grade-2); Load capacitance ( $C_L$ ) = 15 pF.

Parameters	Symbol	Min	Typ	Max	Units	
Crystal frequency	$f_{\text{XTAL}}$	REF_CLK_IN_DIV = 10	8	—	18.75	MHz
		REF_CLK_IN_DIV = 01	16	—	37.50	MHz
		REF_CLK_IN_DIV = 00	32	—	50	MHz
Crystal interface transconductance ( $T_A = 25^{\circ}\text{C}$ )	—	VDD = 3.3 V, XOSC_GEARn_3V3_DRV = 0	—	13	—	mS
		VDD = 3.3 V, XOSC_GEARn_3V3_DRV = 1	—	26	—	mS
		VDD = 1.8 V	—	43	—	mS
Reference clock input frequency	$f_{\text{REF\_CLK\_IN}}$	REF_CLK_IN_DIV = 10	8	—	18.75	MHz
		REF_CLK_IN_DIV = 01	16	—	37.50	MHz
		REF_CLK_IN_DIV = 00	32	—	75	MHz
Reference clock input duty cycle	$D_{\text{REF\_CLK\_IN}}$	45	—	55	%	
Clock input frequency	$f_{\text{CLK\_IN}}$	50	—	$30 \times 10^6$	Hz	
Clock input pulse width	$pw_{\text{CLK\_IN}}$	$f_{\text{CLK\_IN}} < f_{\text{SYSCLK}} / 96$ [1]	2	—	—	UI <sup>2</sup>
		$f_{\text{CLK\_IN}} > f_{\text{SYSCLK}} / 96$ [1]	10	—	—	ns
Clock skipping timeout	$t_{\text{CS}}$	20	—	—	ms	
Clock skipping input frequency	$f_{\text{CLK\_SKIP}}$	50	—	$80 \times 10^3$	Hz	
CLK_OUT frequency range	$f_{\text{CLK\_OUT}}$	6	—	75	MHz	
Clock output duty cycle	$t_{\text{OD}}$	45	50	55	%	
Clock output rise time	$t_{\text{OR}}$	—	2.5	—	ns	
Clock output fall time	$t_{\text{OF}}$	—	2.5	—	ns	
CLK_OUT period jitter <sup>3,4</sup>	$t_{\text{JIT}}$	—	40	TBD	ps <sub>RMS</sub>	
CLK_OUT baseband TIE jitter <sup>3,5</sup>	—	—	50	TBD	ps <sub>RMS</sub>	
CLK_OUT wideband TIE jitter <sup>3,6</sup>	—	—	165	TBD	ps <sub>RMS</sub>	
PLL lock time—Multiplier Mode	$t_{\text{LC}}$	$f_{\text{CLK\_IN}} < 200$ kHz	—	100	200	UI <sup>7</sup>
		$f_{\text{CLK\_IN}} > 200$ kHz	—	1	3	ms
PLL lock time—Synthesizer Mode	$t_{\text{LR}}$	—	1	3	ms	
CLK_OUT frequency resolution <sup>3,8</sup>	—	high resolution	—	1	—	ppm
		high multiplication	—	244	—	ppm
Clock output frequency deviation	—	—	—	0.1	%	

1. The internal timing reference clock (SYSCLK) is derived from REF\_CLK\_IN (see Section 4.2).

2. UI (unit interval) corresponds to  $t_{\text{SYSCLK}}$  or  $1 / f_{\text{SYSCLK}}$ .

3. REF\_CLK\_IN is a 12 MHz timing reference clock, with phase noise 20 dB lower than the output clock noise. The clock output frequency ( $f_{\text{CLK\_OUT}}$ ) is 24.576 MHz.

4. Sample size is 10000.

5. Using 3rd order 100 Hz–40 kHz bandpass filter as defined in AES-12id-2020 Section 3.4.2.

6. Using 3rd order 100 Hz high pass filter as defined in AES-12id-2020 Section 3.4.1.

7. UI (unit interval) corresponds to  $t_{\text{CLK\_IN}}$  or  $1 / f_{\text{CLK\_IN}}$ .

8. The frequency accuracy of the PLL clock output is directly proportional to the accuracy of the clock input.

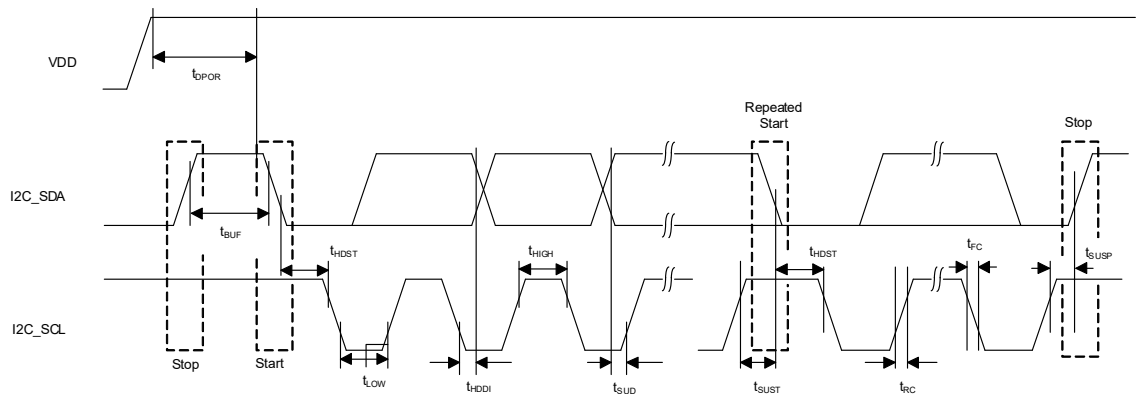
**Table 3-5. Switching Specifications—I2C Control Port**

Test conditions (unless specified otherwise): Ground = GND = 0 V; voltages are with respect to ground; input timings are measured at  $V_{IL}$  and  $V_{IH}$  thresholds, output timings are measured at  $V_{OL}$  and  $V_{OH}$  thresholds;  $T_A = 25^\circ\text{C}$ .

Parameters <sup>1,2</sup>	Symbol	Min	Max	Units	
SCL clock frequency	$f_{SCL}$	—	400	kHz	
Clock low time	$t_{LOW}$	4.7	—	$\mu\text{s}$	
Clock high time	$t_{HIGH}$	4.0	—	$\mu\text{s}$	
Start condition hold time (before first pulse clock)	$t_{HDST}$	4.0	—	$\mu\text{s}$	
Setup time for repeated start	$t_{SUST}$	4.7	—	$\mu\text{s}$	
Rise time of SCL and SDA	$t_{RC}$	$f_{SCL} \leq 100 \text{ kHz}$	—	1000	ns
		$100 \text{ kHz} < f_{SCL} \leq 400 \text{ kHz}$	—	300	ns
Fall time SCL and SDA	$t_{FC}$	$f_{SCL} \leq 100 \text{ kHz}$	—	300	ns
		$100 \text{ kHz} < f_{SCL} \leq 400 \text{ kHz}$	—	300	ns
Setup time for stop condition	$t_{SUSP}$	4.7	—	$\mu\text{s}$	
SDA setup time to SCL rising	$t_{SUD}$	250	—	ns	
SDA input hold time from SCL falling	$t_{HDDI}$	0	—	ns	
Bus free time between transmissions	$t_{BUF}$	4.7	—	$\mu\text{s}$	
Start-up time from power-up/software reset to control port ready <sup>3</sup>	$t_{DPOR}$	—	200	$\mu\text{s}$	

1. The I2C control port uses a 8-bit register address and 8-bit data words.

2. I2C control-port timing.



3. Time from power-up measured from when VDD is within the recommended operating conditions (see Table 3-1).

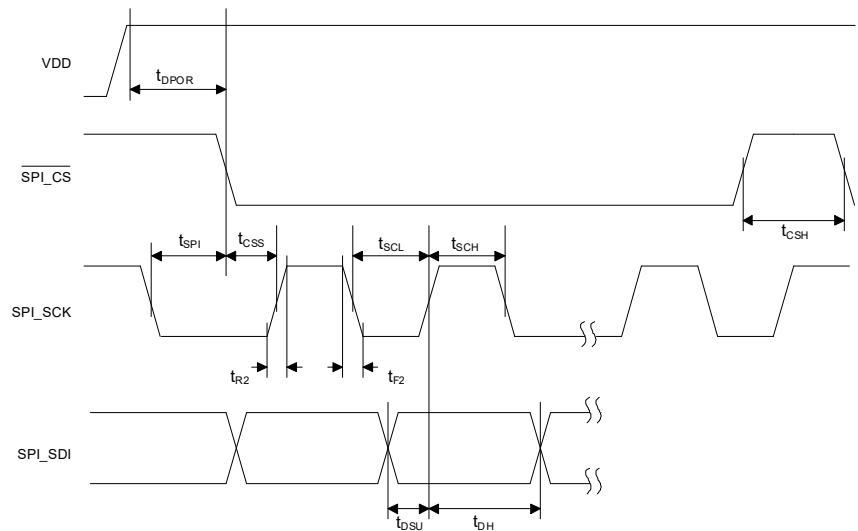


**Table 3-6. Switching Specifications—SPI Control Port**

Test conditions (unless specified otherwise): Ground = GND = 0 V; voltages are with respect to ground; input timings are measured at  $V_{IL}$  and  $V_{IH}$  thresholds, output timings are measured at  $V_{OL}$  and  $V_{OH}$  thresholds;  $T_A = 25^\circ\text{C}$ .

Parameters 1,2	Symbol	Min	Max	Units
SCK clock frequency	$f_{SCL}$	—	6	MHz
SCK edge to $\overline{\text{CS}}$ falling <sup>3</sup>	$t_{SPI}$	500	—	ns
$\overline{\text{CS}}$ high time between transmissions	$t_{CSH}$	1	—	$\mu\text{s}$
$\overline{\text{CS}}$ falling to SCK rising edge	$t_{CSS}$	20	—	ns
SCK pulse width low	$t_{SCL}$	66	—	ns
SCK pulse width high	$t_{SCH}$	66	—	ns
SDI to SCK rising setup time	$t_{DSU}$	40	—	ns
SCK rising to SDI hold time <sup>4</sup>	$t_{DH}$	15	—	ns
Rise time of SCK and SDI <sup>5</sup>	$t_{R2}$	—	100	ns
Fall time of SCK and SDI <sup>5</sup>	$t_{F2}$	—	100	ns
Delay from supply voltage stable to control port ready <sup>6</sup>	$t_{DPOR}$	—	200	$\mu\text{s}$

1. The SPI control port uses a 7-bit register address and 8-bit data words.
2. SPI control-port timing.



3.  $t_{SPI}$  is only needed before first falling edge of  $\overline{\text{CS}}$  after power is applied;  $t_{SPI}$  is 0 all other times.
4. Data must be held for sufficient time to bridge the transition time of SCK.
5. For  $f_{SCK} < 1$  MHz.
6. The supply voltage is considered stable when VDD is within the recommended operating conditions (see [Table 3-1](#)).

## 4 Functional Description

### 4.1 Device Architecture

The CS2500 is a highly versatile clock generator. It combines an analog PLL and digital FLL to provide high-resolution clock multiplier and clock synthesizer capability. The delta-sigma architecture enables low-jitter clock generation across a wide range of fractional operating ratios; it also supports fast transitions between different ratios and output frequencies. Configurable bandwidth of the digital FLL enables optimized behavior under dynamic operating conditions.

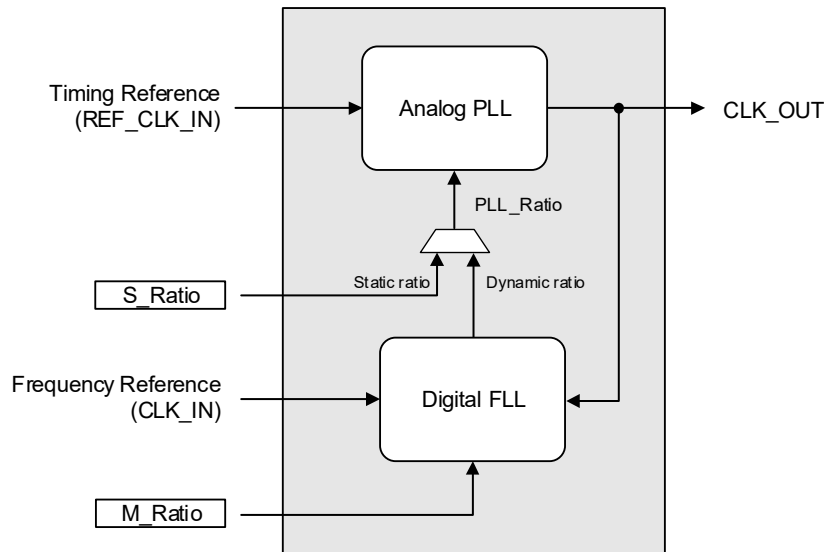
The analog PLL generates the main clock output (CLK\_OUT), using the timing reference as its input. The timing reference is a stable low-jitter clock source, derived from the REF\_CLK\_IN input, or external crystal. The timing reference is used to ensure the time and phase stability of the PLL output. The PLL frequency ratio determines the multiplier ratio between the timing-reference input and the clock output.

The digital FLL provides input to the analog PLL to configure the frequency ratio. The digital FLL uses the frequency reference (CLK\_IN) as its input and generates the PLL frequency ratio as a control signal to the analog PLL. The capability of the digital FLL is enhanced by its configurable bandwidth; a wide bandwidth is used to achieve lock in a short time, while a narrow bandwidth is used to provide optimal jitter performance.

The CS2500 can be configured in Multiplier Mode or Synthesizer Mode.

- In Multiplier Mode, the user-selected ratio is an input to the digital FLL and defines the CLK\_OUT:CLK\_IN frequency ratio. The FLL monitors the input and output clocks and controls the analog PLL frequency ratio to achieve the required CLK\_OUT frequency. The frequency ratio is dynamically controlled to maintain the required output ratio.
- In Synthesizer Mode, the user-selected ratio is an input to the analog PLL and defines the CLK\_OUT:REF\_CLK\_IN frequency ratio. The analog PLL frequency ratio is configured directly by the respective control fields. The output clock is generated from the timing reference alone, with no other clock input required. Note that the digital FLL is not used in Synthesizer Mode.

The hybrid analog/digital PLL is illustrated in Fig. 4-1. In Multiplier Mode, the user-defined ratio is defined by the *M\_Ratio* parameter. In Synthesizer Mode, the user-defined ratio is defined by the *S\_Ratio* parameter.



**Figure 4-1. Hybrid Analog/Digital PLL**

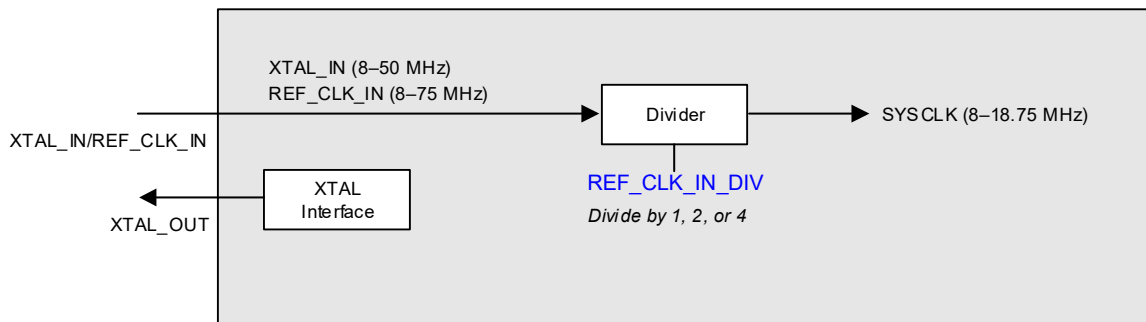
## 4.2 Timing Reference Configuration

The low-jitter timing reference is provided by an external source (clock input or crystal). The reference source is selected automatically depending on the external pin connections, as shown [Section 2](#).

The frequency range for the external timing reference is described in [Table 3-4](#). Note that the supported frequency range differs depending on the applicable source.

The internal timing reference, SYSCLK, is derived from the selected timing source. A programmable divider is provided for the external timing reference; the divider must be configured using `REF_CLK_IN_DIV` to bring the reference frequency within the valid SYSCLK range of 8–18.75 MHz.

The timing reference configuration is shown in [Fig. 4-2](#).

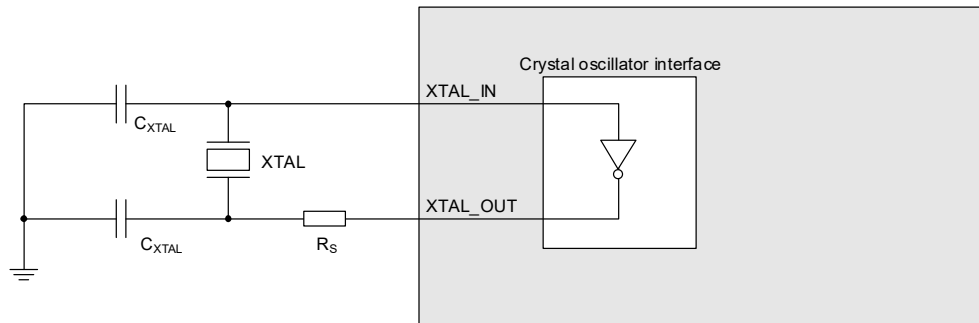


**Figure 4-2. Timing Reference Configuration**

Note that, in Synthesizer Mode, the PLL ratio defines the `CLK_OUT:REF_CLK_IN` frequency ratio. The timing-reference divider has no effect on this, and does not need to be considered when calculating the desired frequency ratio.

### 4.2.1 Crystal Oscillator

The crystal oscillator uses an external crystal to generate the timing reference. Load capacitors are connected to the crystal as shown in [Fig. 4-3](#). A series resistor ( $R_S$ ) may also be required to configure the drive level for the selected crystal.



**Figure 4-3. Crystal Oscillator Connection**

Guidance on selecting a suitable crystal and associated components is provided in [Section 5.1](#). The suitability of the external crystal is calculated as a function of the operating voltage (VDD) and the transconductance of the crystal interface, as defined in [Table 3-4](#).

Under 3.3 V operating conditions, the transconductance is configurable using the register fields described below. This can be used to optimize the crystal oscillator for the selected external crystal.

- If `REF_CLK_IN_DIV = 10` (Divide by 1), the transconductance is configured using `XOSC_GEAR1_3V3_DRV`
- If `REF_CLK_IN_DIV = 01` (Divide by 2), the transconductance is configured using `XOSC_GEAR2_3V3_DRV`
- If `REF_CLK_IN_DIV = 00` (Divide by 4), the transconductance is configured using `XOSC_GEAR3_3V3_DRV`

## 4.3 Hybrid PLL Configuration

The PLL is enabled and configured as described in the following sections.

### 4.3.1 Enable and Lock Status

The PLL is enabled by setting **PLL\_EN1** and **PLL\_EN2** (both bits must be set in order to enable the PLL). Note there are no sequencing requirements—the bits may be set or cleared in any order.

**Note:** The device should be fully configured by writing to the applicable control registers before enabling the PLL. When changing the configuration, it is recommended to disable the PLL before updating the register fields; this ensures there is no unexpected transient behavior. See [Section 4.7.3](#) for further details of configuration restrictions.

The PLL lock status is dependent on the clock inputs and the device configuration. Changes in the clock inputs or to the configuration registers can cause the PLL to lose lock. If the PLL loses lock, the quality of the clock output cannot be assured.

The PLL lock status is indicated using **UNLOCK**. This bit reads 1 if the PLL has unlocked since the last read of the field. This is a read-only bit and is automatically cleared after it has been read.

- If **UNLOCK** = 0, the PLL is locked and has remained locked since the last read.
- If **UNLOCK** = 1, one of two possible conditions applies—either (1) the PLL is unlocked, or (2) the PLL is locked, but had previously unlocked since the last read. In this case, a second read of the **UNLOCK** bit is required in order to confirm the current lock status—if the second read indicates 0, the PLL is locked; if the second read indicates 1, the PLL is unlocked.

The lock status can be indicated on the auxiliary output pin as described in [Section 4.6](#). The lock status can be used to automatically disable the clock outputs—see [Section 4.5](#) for further details.

### 4.3.2 Ratio Configuration

The PLL is configured using a ratio that determines the output frequency as a function of either the timing reference, **REF\_CLK\_IN**, (in Synthesizer Mode) or the frequency reference, **CLK\_IN**, (in Multiplier Mode).

- In Synthesizer Mode, the output frequency is defined by the following equation:

$$f_{\text{CLK\_OUT}} = f_{\text{REF\_CLK\_IN}} \times \text{PLL Ratio}$$

For example, to generate a 24.576 MHz output from a 12 MHz timing reference, a ratio of 2.048 is required.

- In Multiplier Mode, the output frequency is defined by the following equation:

$$f_{\text{CLK\_OUT}} = f_{\text{CLK\_IN}} \times \text{PLL Ratio}$$

For example, to generate a 24.576 MHz output from a 48 kHz frequency reference, a ratio of 512 is required.

The PLL ratio is a 32-bit value, configured using the **RATIO<sub>n</sub>** fields. A maximum of four different ratios can be configured, allowing the device to switch easily between different use cases. The applicable ratio is selected using **S\_RATIO\_SEL** (in Synthesizer Mode) or **M\_RATIO\_SEL** (in Multiplier Mode).

In Multiplier Mode, the PLL ratio can be defined in high-resolution (12.20) or high-multiplication (20.12) format; the format is selected using **RATIO\_CFG**. In Synthesizer Mode, the high-resolution (12.20) format is used.

- In high-resolution (12.20) format, the 12 MSBs represent the integer portion of the ratio, and the remaining 20 bits represent the fractional portion. This format supports a maximum multiplication factor of ~4096, with a resolution of 0.954 ppm.
- In high-multiplication (20.12) format, the 20 MSBs represent the integer portion of the ratio, and the remaining 12 bits represent the fractional portion. This format supports a maximum multiplication factor of ~1,048,576, with a resolution of 244 ppm.

**Note:** If the desired ratio is less than 4096, the 12.20 format is recommended, to ensure the accuracy of the PLL output.

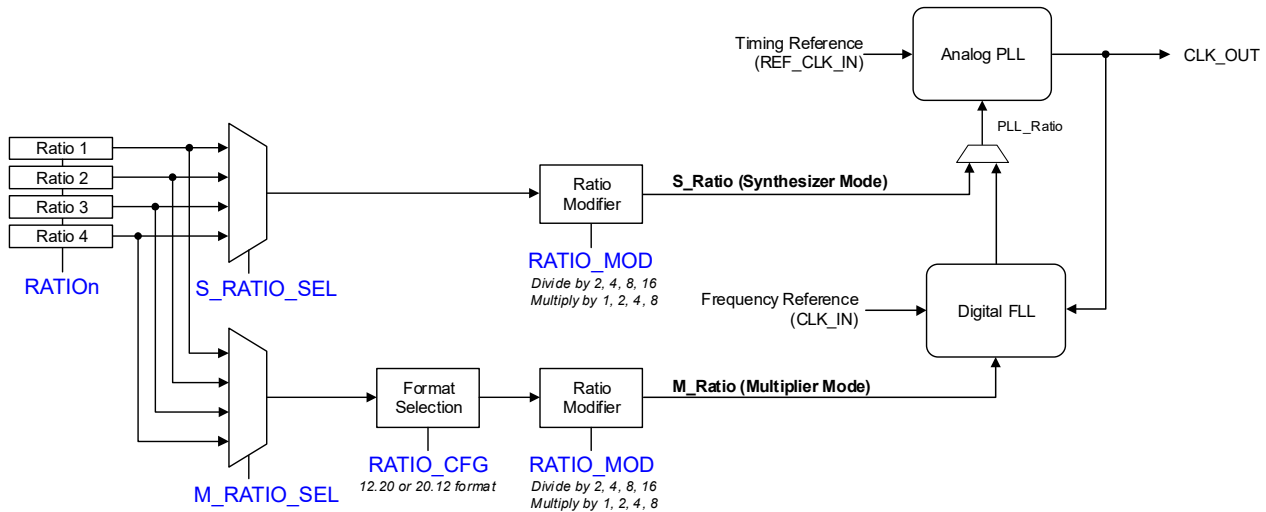
The PLL ratio is also configured using **RATIO\_MOD**, allowing additional multiplication/division factors to be applied to the **RATIO<sub>n</sub>** selection.

The ratio modifier can be used to simplify the selection of related frequency ratios, while using the same **RATIO<sub>n</sub>** value. It can also be used to support high multiplication ratios in 12.20 format (multiplying by 2, 4, or 8) or to enable greater precision in 20.12 format (dividing by 2, 4, 8, or 16).

Note that, regardless of the ratio format and the ratio modifier, the PLL ratio cannot exceed a multiplication factor of 1,048, 576 or a resolution of 0.954 PPM. If the configured parameters exceed these limits, the effective multiplication or resolution is truncated.

If the selected PLL ratio is invalid, the output clocks are disabled. Normal operation resumes when a valid ratio is detected (either due to register configuration or a change in **CLK\_IN** frequency).

The ratio configuration is illustrated in [Fig. 4-4](#).



**Figure 4-4. PLL Ratio Configuration**

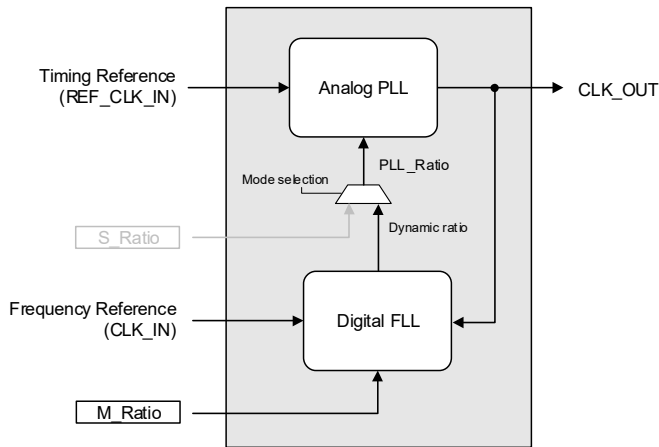
**Note:** In Synthesizer Mode, the selected *S\_Ratio* defines the **CLK\_OUT:REF\_CLK\_IN** frequency ratio. The timing-reference divider (see [Section 4.2](#)) has no effect on this, and does not need to be considered when calculating the desired frequency ratio.

### 4.3.3 Mode Selection

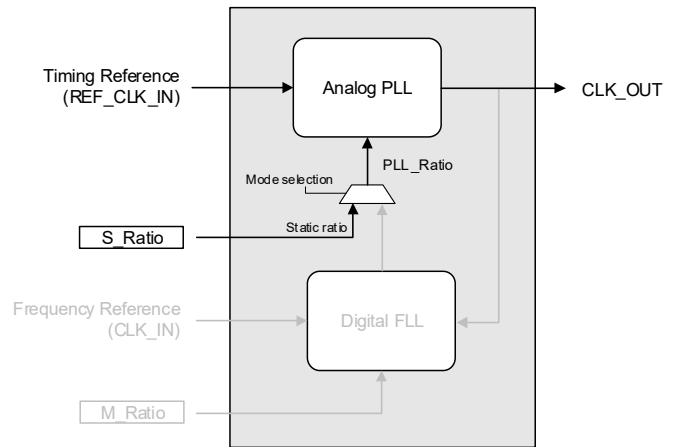
The hybrid PLL architecture supports Multiplier Mode and Synthesizer Mode functions. The CS2500 can also be configured in Smart Multiplier Mode, with the ability to switch automatically between modes.

- In Multiplier Mode, the **CLK\_IN** signal provides the frequency reference. The user-selected ratio defines the **CLK\_OUT:CLK\_IN** frequency ratio. The PLL is dynamically controlled to maintain the required output ratio.
- In Synthesizer Mode, the **REF\_CLK\_IN** signal provides the input reference. The user-selected ratio defines the **CLK\_OUT:REF\_CLK\_IN** frequency ratio. The PLL is controlled using a static ratio derived from the respective control fields.
- In Smart Multiplier Mode, the CS2500 selects Multiplier Mode or Synthesizer Mode depending on the status of the **CLK\_IN** frequency reference. The adaptive behavior can be used to accommodate periods where the frequency reference is unstable or not present.

The hybrid-PLL operating modes are illustrated in Fig. 4-5 and Fig. 4-6.



**Figure 4-5. Multiplier Mode**



**Figure 4-6. Synthesizer Mode**

To select Synthesizer Mode or Multiplier Mode, the `S_RATIO_SEL` and `M_RATIO_SEL` fields must both be set to the same value. Under this condition, the operating mode is selected using `PLL_MODE_SEL`.

Smart Multiplier Mode is selected if `S_RATIO_SEL` and `M_RATIO_SEL` are set to different values. Two variants of this mode are selectable using `SMART_MULTIPLIER_MODE`.

- In Smart Multiplier (Automatic) Mode, the device operates in Multiplier Mode if `CLK_IN` is present, and switches to Synthesizer Mode if `CLK_IN` is not present.

The mode selection switches to Synthesizer Mode after `CLK_IN` has been missing for more than  $2^{23}$  `SYSCLK` cycles; the mode selection switches to Multiplier Mode when a valid `CLK_IN` signal is detected. See Section 4.2 for details of `SYSCLK`.

Note that the mode transition is not glitchless; transient artifacts are present on the output during each transition. This mode is supported for software compatibility with earlier devices; for new designs, it is recommended to configure the CS2500 in Holdover Mode as described below.

- In Smart Multiplier (Holdover) Mode, the device normally operates in Multiplier Mode. Synthesizer Mode may be used during PLL start-up, if `CLK_IN` is not present; the behavior is selectable using the ratio configuration fields.
  - If the ratio selected by `S_RATIO_SEL` is zero, Synthesizer Mode is not valid. In this case, the clock output starts when a valid reference is present at `CLK_IN`; there is no clock output until `CLK_IN` is present. When `CLK_IN` is present, Multiplier Mode is enabled and is used thereafter, including if `CLK_IN` is subsequently interrupted.
  - If the ratio selected by `S_RATIO_SEL` is nonzero, Synthesizer Mode is selected during PLL start-up, if `CLK_IN` is not present. When `CLK_IN` is present, the CS2500 makes a glitchless transition to Multiplier Mode and remains in this mode thereafter, including if `CLK_IN` is subsequently interrupted.

See Section 4.4 for further details of the CS2500 behavior when the `CLK_IN` input is missing or unstable.

## 4.4 Frequency Reference Configuration

The frequency reference (`CLK_IN`) is an input to the digital FLL, which is used to generate the dynamic ratio for the analog PLL. The digital FLL monitors the input and output clocks and controls the analog PLL frequency ratio to achieve the required `CLK_OUT` frequency. The hybrid PLL/FLL architecture allows the low-jitter timing reference to be used to generate the clock output, while using a separate clock (`CLK_IN`) as a frequency reference. The frequency range for `CLK_IN` is defined in Table 3-4.

The CS2500 is tolerant of intermittent or unstable characteristics on the `CLK_IN` frequency reference. The behavior of the device is configurable as described in the following sections.

### 4.4.1 Clock Skipping and Intermittent CLK\_IN

The CLK\_IN signal is monitored to confirm the frequency reference is present. If the CLK\_IN signal is not present, the CS2500 responds in a number of ways, depending on the duration of the interruption and on other configurable options. The clock-skipping option allows short interruptions to CLK\_IN to be permitted without affecting the CLK\_OUT signal.

**Note:** Clock skipping is supported for software compatibility with earlier devices; for new designs, it is recommended to configure the CS2500 in Holdover Mode as described in [Section 4.4.2](#).

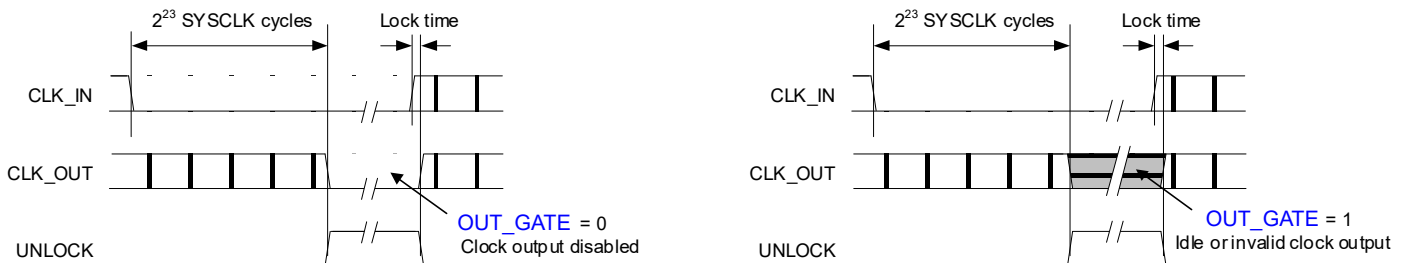
If CLK\_IN is interrupted for longer than  $2^{23}$  SYSCLK cycles (447–1048 ms), the PLL unlocks and the PLL output is no longer valid. The subsequent behavior then depends on the operating mode as follows:

- In Smart Multiplier (Automatic) Mode, Synthesizer Mode is selected and the PLL locks to REF\_CLK\_IN. When CLK\_IN resumes, the PLL unlocks once again, switches to Multiplier Mode, and relocks to CLK\_IN. Note the PLL output is not valid while the PLL is unlocked during the mode transition.
- In Multiplier Mode, the PLL remains unlocked indefinitely while CLK\_IN is interrupted. When CLK\_IN resumes, the PLL locks to CLK\_IN and the valid CLK\_OUT signal is restored.

If the PLL is not locked, the PLL output is invalid. To avoid spurious clock generation, the OUT\_GATE bit can be used to disable the clock output whenever the PLL is not locked. If OUT\_GATE = 0, the clock output is disabled whenever the PLL is not locked. See [Section 4.5](#) for other options supported when the PLL is unlocked.

**Note:** If the clock output is disabled as a result of the PLL lock status, the CS2500 controls the CLK\_OUT signal to ensure there is no partial clock period—the output is disabled at the end of a complete clock period.

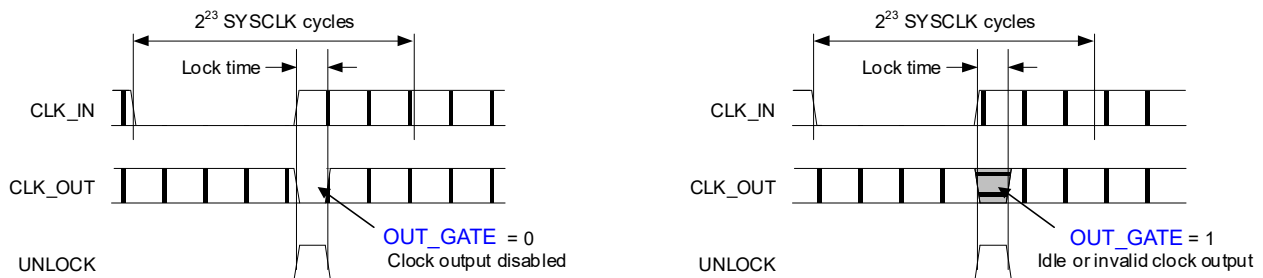
The CLK\_IN interruption longer than  $2^{23}$  SYSCLK cycles is illustrated in [Fig. 4-7](#).



**Figure 4-7. CLK\_IN Interruption >  $2^{23}$  SYSCLK Cycles**

If CLK\_IN is interrupted for a period shorter than  $2^{23}$  SYSCLK cycles, the PLL remains locked for the duration of the interruption. When CLK\_IN resumes, the PLL unlocks temporarily and relocks to CLK\_IN. Note the PLL output is not valid for the period while the PLL is unlocked; the clock output while the PLL is unlocked depends on OUT\_GATE.

The CLK\_IN interruption shorter than  $2^{23}$  SYSCLK cycles is illustrated in [Fig. 4-8](#).



**Figure 4-8. CLK\_IN Interruption <  $2^{23}$  SYSCLK Cycles**

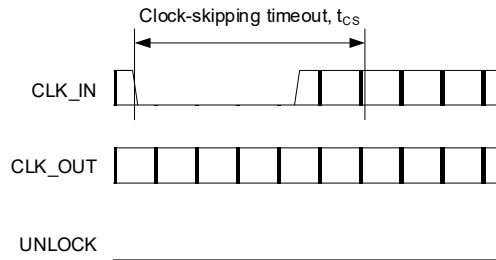
The clock-skipping feature allows the CS2500 to tolerate short interruptions to CLK\_IN without causing the PLL to unlock. By maintaining the PLL lock, a valid CLK\_OUT signal can be generated without any glitch or interruption.

Clock skipping is enabled by setting `CLK_IN_SKIP_EN`. If clock skipping is enabled and `CLK_IN` is interrupted for a period shorter than the timeout period (typically ~20 ms), the PLL remains locked and resynchronizes to `CLK_IN`.

Note that clock skipping is only supported for `CLK_IN` frequencies < 80 kHz. The clock-skipping timeout period (i.e., the maximum permitted `CLK_IN` interruption) varies depending on the reference frequency and PLL ratio configuration.

**Note:** Clock skipping is supported in Multiplier and Smart Multiplier (Automatic) modes. Clock skipping is automatically disabled in Smart Multiplier (Holdover) Mode.

The clock-skipping behavior is illustrated in Fig. 4-9.



**Figure 4-9. Clock Skipping for CLK\_IN Interruption**

#### 4.4.2 Holdover Mode

The `CLK_IN` signal is monitored to confirm the frequency reference is present and stable. The holdover function enables a valid clock output to be maintained under conditions where the reference is missing or unstable. The holdover function is enabled in Smart Multiplier Mode if `SMART_MULTIPLIER_MODE = 1`. See Section 4.3.3 to select Smart Multiplier Mode.

**Note:** If Smart Multiplier (Holdover) Mode is selected, Synthesizer Mode may be used during PLL start-up, if `CLK_IN` is not present. The holdover function is not supported until a valid `CLK_IN` has been detected and the CS2500 automatically transitions to Multiplier Mode.

If `CLK_IN` is missing or unstable, the CS2500 freezes the dynamic PLL ratio at its current setting. The PLL remains locked and the `CLK_OUT` signal continues without any glitch or interruption.

When a valid `CLK_IN` is detected, the PLL resynchronizes to the frequency reference. If the frequency reference aligns with the previous `CLK_IN` frequency, the PLL remains locked and maintains a glitchless output.

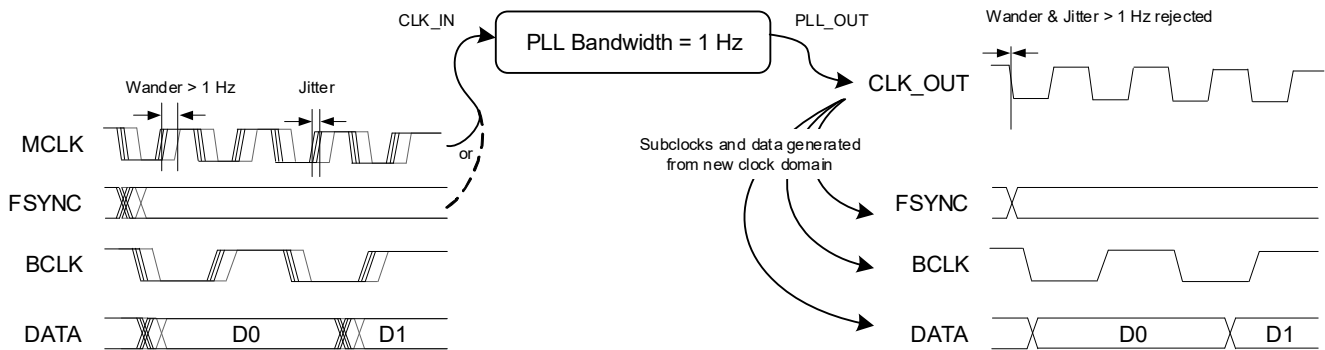
#### 4.4.3 Digital FLL Bandwidth

The bandwidth of the digital FLL can be configured to suit different operating conditions. The FLL bandwidth determines the extent to which any jitter on the `CLK_IN` signal is attenuated or is passed through to the output clocks. In some applications, it is desirable to reject all jitter as far as possible; in other applications, it may be preferable to preserve the low-frequency variations in the reference clock while attenuating jitter at higher frequencies.

The loop bandwidth is configured using `FLL_BW` and `FLL_BW_MOD`. The `FLL_BW` field selects a value 1–128 Hz; the `FLL_BW_MOD` selects multiplication factor of  $\times 1$  or  $\times 16$ . The combination of two fields allows bandwidth selections in the range 1–2048 Hz.



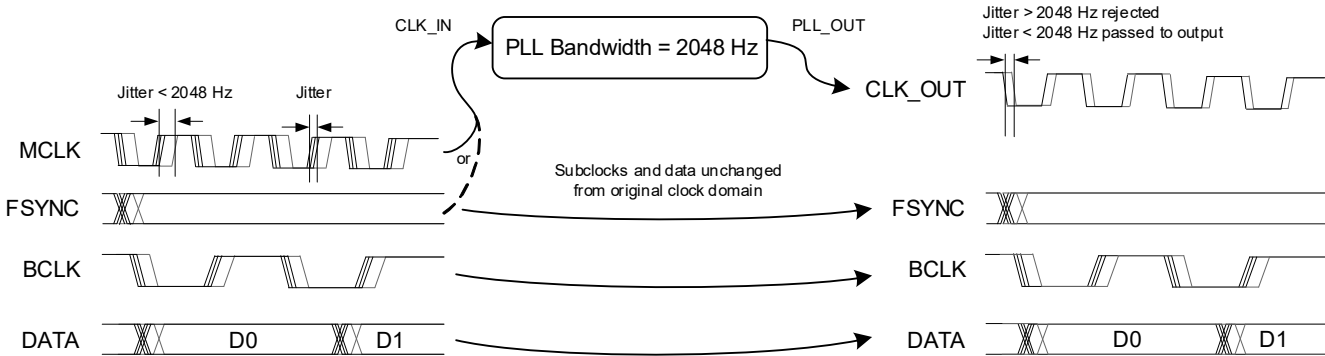
A narrow bandwidth is typically recommended in applications where the CLK\_OUT signal provides a new clock domain from which all other system clocks are derived. In these circumstances, the system benefits from maximum jitter rejection, as illustrated in Fig. 4-10.



**Figure 4-10. Narrow Bandwidth Application**

A wide bandwidth is typically recommended in applications where some of the system clocks are referenced to CLK\_OUT, while others are derived from CLK\_IN. In these circumstances, it may be necessary to preserve some of the input reference variation in the clock output, in order to maintain phase alignment.

The FLL bandwidth should be set to the lowest setting that does not cause system-timing errors between the CLK\_IN and CLK\_OUT domains. The wide bandwidth use case is illustrated in Fig. 4-11.



**Figure 4-11. Wide Bandwidth Application**

## 4.5 Output Configuration

The clock output from the hybrid PLL is provided on the CLK\_OUT pin. The output is enabled by default and is disabled by setting `CLK_OUT_DIS`. If the output is disabled, the driver is configured in a high-impedance (Hi-Z) state.

The CLK\_OUT signal is valid if the PLL is enabled and locked. If the PLL is not locked, the PLL output is invalid. To avoid spurious clock generation, the `OUT_GATE` bit can be used to stop the output whenever the PLL is not locked. If `OUT_GATE = 0`, the clock output is stopped whenever the PLL is not locked.

If `OUT_GATE = 1` and `IDLE_CLK_EN = 1`, an idle clock output is generated if the PLL is enabled while CLK\_IN is not present. The idle clock is derived from the SYSClk internal timing reference (see Section 4.2). The frequency of the idle clock is configured using `IDLE_CLK_FREQ`. The idle clock can be used to ensure a CLK\_OUT signal is generated if the PLL is enabled before CLK\_IN is present. When CLK\_IN is provided, the PLL locks to the clock reference and the output transitions to the configured frequency.

If `OUT_GATE = 1` and the PLL is unlocked after previously having been locked, the CLK\_OUT signal is invalid. The invalid output may be a fixed logic level or may be an undefined frequency.

The PLL lock status is indicated using `UNLOCK`. This bit is set if the PLL is not locked (including if the PLL is disabled).

If the clock output is stopped as a result of the PLL lock status, the CS2500 controls the CLK\_OUT signal to ensure there is no partial clock period—the output is stopped at the end of a complete clock period. The stopped CLK\_OUT signal is Logic 0.

If the PLL is disabled, the CLK\_OUT signal is stopped immediately; the stopped CLK\_OUT signal can be either Logic 0 or Logic 1. Note that the clock output is restored to Logic 0 during PLL enable, prior to starting the clock output; the timing is controlled to ensure there is no partial clock period.

The clock-output logic is described in [Table 4-1](#).

**Table 4-1. Clock Output Logic**

CLK_OUT_DIS	PLL Enable <sup>1</sup>	UNLOCK	OUT_GATE	IDLE_CLK_EN	CLK_OUT pin	
1	—	—	—	—	Hi-Z	
0	Disabled	—	—	—	0 or 1	
	Enabled	0	—	—	Valid Clock	
		1	0	0	—	0
			1	0	1	Invalid Clock <sup>2</sup>
				1	Idle or Invalid Clock <sup>3</sup>	

1. The PLL is enabled by setting [PLL\\_EN1](#) and [PLL\\_EN2](#). See [Section 4.3.1](#) for further details.

2. The invalid clock may be a fixed logic level or may be an undefined frequency.

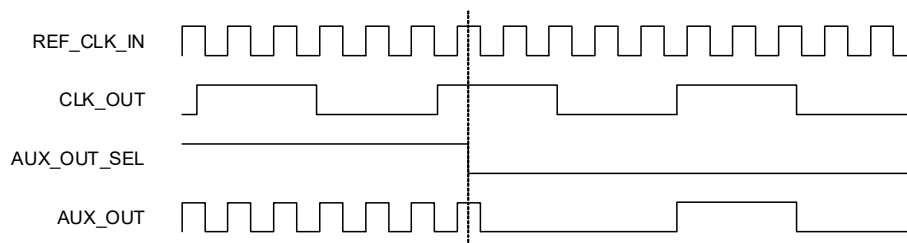
3. The idle clock is generated if the PLL is enabled while CLK\_IN is absent. The output is invalid in other cases where the PLL is not locked.

## 4.6 Auxiliary Output

The CS2500 supports an auxiliary output (AUX\_OUT) which can be configured as a clock or status output. The auxiliary output is configured using [AUX\\_OUT\\_SEL](#). The supported output functions are:

- Timing reference clock (REF\_CLK\_IN)
- Frequency reference clock (CLK\_IN)
- Output clock (CLK\_OUT)
- PLL unlock status (asserted if PLL is not locked)

A glitchless transition is provided if the auxiliary output is switched between the timing reference and the output clock, ensuring there are no partial clock periods in the output signal. The glitchless transition is illustrated in [Fig. 4-12](#).



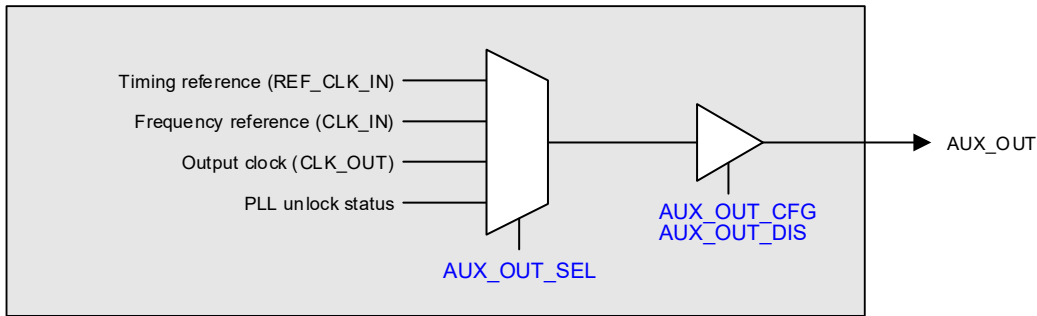
**Figure 4-12. Glitchless Transition between Clock Signals**

If the auxiliary output is configured as the PLL unlock indication, the output driver can be configured as either CMOS (active high) or open drain (active low). The output driver is configured using [AUX\\_OUT\\_CFG](#).

**Note:** If the auxiliary output is configured as a clock output, the output driver is CMOS in all cases.

The output driver can be configured to high impedance by setting [AUX\\_OUT\\_DIS](#).

The auxiliary output is illustrated in Fig. 4-13.



**Figure 4-13. Auxiliary Output Configuration**

## 4.7 I<sup>2</sup>C/SPI Control Port

The CS2500 incorporates a control port, supporting I<sup>2</sup>C or SPI modes of operation. In Software Control Mode, the CS2500 is configured by writing to control registers using the control port.

The control port is configured in I<sup>2</sup>C mode or SPI mode using the I<sup>2</sup>C\_ADDR/  $\overline{\text{SPI\_CS}}$  pin.

- I<sup>2</sup>C mode is selected by connecting the I<sup>2</sup>C\_ADDR/  $\overline{\text{SPI\_CS}}$  pin to VDD or GND. The pin connection is used to select the target address on the I<sup>2</sup>C bus.
- SPI mode is selected by a high-to-low transition on the I<sup>2</sup>C\_ADDR/  $\overline{\text{SPI\_CS}}$  pin after power-on.

### 4.7.1 I<sup>2</sup>C Interface

The I<sup>2</sup>C control port is supported using the I<sup>2</sup>C\_SCL and I<sup>2</sup>C\_SDA pins.

The CS2500 is a target device on the I<sup>2</sup>C bus—SCL is a clock input, SDA is a bidirectional data pin. To allow arbitration of multiple targets (and/or multiple controllers) on the same interface, the CS2500 transmits Logic 1 by tristating the SDA pin, rather than pulling it high. An external pull-up resistor is required to pull the SDA line high so that the Logic 1 can be recognized by the controller.

In order to allow many devices to share a single two-wire control bus, every device on the bus has a unique 8-bit target address (this is not the same as the address of each register in the register map). Note that the LSB of the target address is the read/write bit; this bit is set to Logic 1 for read and Logic 0 for write.

The I<sup>2</sup>C device address is configured using the I<sup>2</sup>C\_ADDR/  $\overline{\text{SPI\_CS}}$  pin as described in Table 4-2.

**Table 4-2. I<sup>2</sup>C Address Selection**

I <sup>2</sup> C_ADDR Pin Connection	I <sup>2</sup> C Address
Pull-up to VDD	0x9E (write), 0x9F (read)
Pull-down to GND	0x9C (write), 0x9D (read)

The host device indicates the start of data transfer with a high-to-low transition on SDA while SCL remains high. This indicates that a device address and subsequent address/data bytes follow. The CS2500 responds to the start condition and shifts in the next eight bits on SDA (8-bit target address, including read/write bit, MSB first). If the target address received matches the target address of The CS2500, it responds by pulling SDA low on the next clock pulse (ACK). If the target address is not recognized, the CS2500 returns to the idle condition and waits for a new start condition.

If the target address matches the target address of the CS2500, the data transfer continues. The controller indicates the end of data transfer with a low-to-high transition on SDA while SCL remains high. After receiving a complete address and data sequence, the CS2500 returns to the idle state and waits for another start condition. If a start or stop condition is detected out of sequence at any point during data transfer (i.e., SDA changes while SCL is high), the device returns to the idle condition.

The I<sup>2</sup>C interface uses a 7-bit register address and 8-bit data words. Note that the full I<sup>2</sup>C message protocol also includes a target address, a read/write bit, and other signaling bits (see Fig. 4-14 and Fig. 4-15).

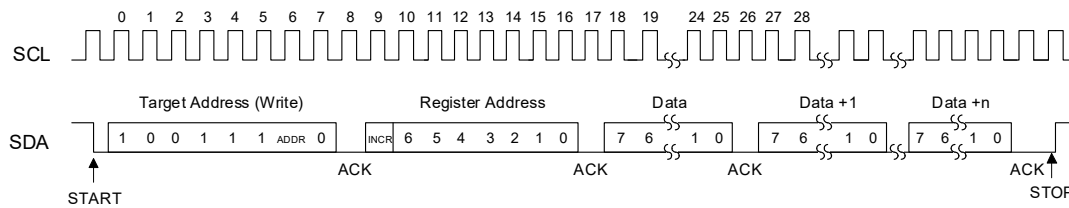
The CS2500 supports the following read and write operations:

- Single write
- Single read
- Multiple write
- Multiple read

Continuous (multiple) read and write modes allow register operations to be scheduled faster than is possible with single register operations. If auto-increment is enabled, the CS2500 automatically increments the register address after each data byte. Successive data bytes can be input/output continuously, separated by the acknowledge (ACK) bit.

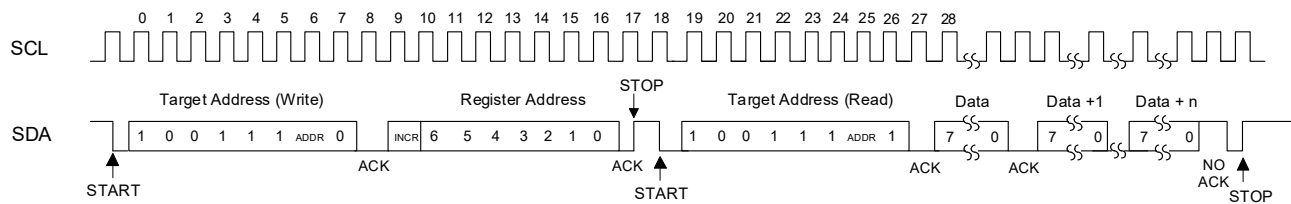
The auto-increment option is configured using the MSB of the register-address byte. Setting this bit enables the auto-increment.

The I<sup>2</sup>C register write operation is shown in Fig. 4-14.



**Figure 4-14. Control Interface I<sup>2</sup>C Register Write**

The I<sup>2</sup>C register read operation is shown in Fig. 4-15.



**Figure 4-15. Control Interface I<sup>2</sup>C Register Read**

## 4.7.2 SPI Interface

The SPI interface is supported using the  $\overline{\text{SPI\_CS}}$ , SPI\_SCK, and SPI\_SDI pins.

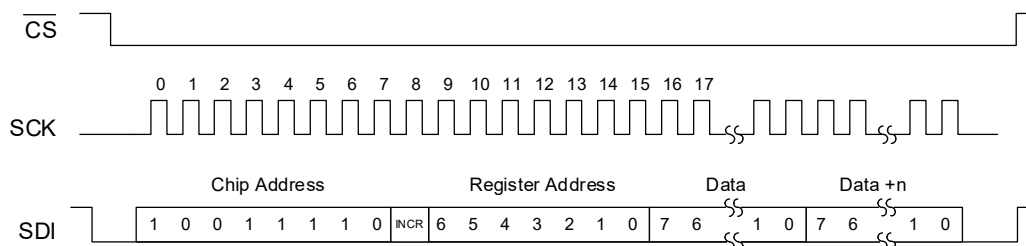
The  $\overline{\text{SPI\_CS}}$  pin provides the chip-select input (active low). Data bits (on the SPI\_SDI pin) are clocked in on the rising edge of SPI\_SCK. Note the SPI interface supports write operations only; read operations are not supported.

The SPI write transaction starts with a high-to-low transition on  $\overline{\text{SPI\_CS}}$ . The first data byte contains the chip address, which must be 0x9E when writing to the CS2500. The next data byte contains the register address and auto-increment bit. This is followed by the data to be written to the selected register address.

Continuous (multiple) write mode allows register operations to be scheduled faster than is possible with single register writes. If auto-increment is enabled, the CS2500 automatically increments the register address after each data byte. Successive data bytes can be input every 8 clock cycles, allowing block writes of multiple registers.

The auto-increment option is configured using the MSB of the register-address byte. Setting this bit enables the auto-increment.

The SPI register write operation is shown in Fig. 4-16.



**Figure 4-16. Control Interface SPI Register Write**

### 4.7.3 Device Configuration

The device should be fully configured before enabling the PLL. When changing any register settings, it is recommended to disable the PLL, update the registers, then enable the PLL; this ensures there is no unintended behavior.

See Section 4.3.1 to enable and disable the PLL. Specific restrictions and exceptions on updating register fields are described in Section 4.7.3.2.

#### 4.7.3.1 Freezable Fields

The register map supports a number of freezable fields, as listed in Table 4-3. If `FREEZE_EN` is set, these fields are frozen to their current values regardless of any register writes. If a new value is written, the value is buffered and does not become effective until `FREEZE_EN` is cleared. When `FREEZE_EN` is cleared, all of the frozen fields become active simultaneously.

**Table 4-3. Freezable Fields**

Address	Fields
0x02	<a href="#">CLK_OUT_DIS</a> , <a href="#">AUX_OUT_DIS</a>
0x03	<a href="#">AUX_OUT_SEL</a> , <a href="#">S_RATIO_SEL</a> , <a href="#">RATIO_MOD</a>
0x04	<a href="#">PLL_MODE_SEL</a> , <a href="#">M_RATIO_SEL</a>

#### 4.7.3.2 Field Update Restrictions

The fields listed in Table 4-4 can be configured at any time, and do not result in any partial clock period in the outputs.

**Table 4-4. Register Fields with No Write Restrictions**

Address	Fields
0x02	<a href="#">CLK_OUT_DIS</a> , <a href="#">AUX_OUT_DIS</a>
0x03	<a href="#">PLL_EN1</a> , <a href="#">AUX_OUT_SEL</a>
0x05	<a href="#">PLL_EN2</a> , <a href="#">FREEZE_EN</a>

The fields listed in [Table 4-5](#) can be configured at any time, but may cause the PLL to lose lock temporarily.

**Table 4-5. Register Fields with Restrictions**

Address	Fields
0x03	<a href="#">S_RATIO_SEL</a> <sup>1</sup> , <a href="#">RATIO_MOD</a>
0x04	<a href="#">PLL_MODE_SEL</a> , <a href="#">M_RATIO_SEL</a> <sup>1</sup> , <a href="#">SMART_MULTIPLIER_MODE</a>
0x06–0x09	<a href="#">RATIO1_1</a> – <a href="#">RATIO1_4</a>
0x0A–0x0D	<a href="#">RATIO2_1</a> – <a href="#">RATIO2_4</a>
0x0E–0x11	<a href="#">RATIO3_1</a> – <a href="#">RATIO3_4</a>
0x12–0x15	<a href="#">RATIO4_1</a> – <a href="#">RATIO4_4</a>
0x16	<a href="#">REF_CLK_IN_DIV</a>
0x17	<a href="#">RATIO_CFG</a>

1. If [SMART\\_MULTIPLIER\\_MODE](#) = 1, the [S\\_RATIO\\_SEL](#) and [M\\_RATIO\\_SEL](#) fields can be configured at any time, provided the respective field values differ from each other before the update and after the update. In all other cases, the PLL should be disabled before writing to these fields. If [SMART\\_MULTIPLIER\\_MODE](#) = 0, there is no restriction on writing to these fields.

Note that, for all other control fields (not listed in [Table 4-4](#) or [Table 4-5](#)), the PLL should be disabled before reconfiguring; failure to do so may result in unintended behavior, and may require a software reset to restart the device.

#### 4.7.4 Software Reset

A software reset is triggered by writing 0x5A to the [SW\\_RST](#) field. A software reset causes all of the CS2500 control registers to be reset to their default states.

#### 4.7.5 Power-On Reset

The power-on reset (POR) sequence is scheduled on initial power-up, and following any interruption to the VDD supply. The POR causes all of the CS2500 control registers to be reset to their default states.

### 4.8 Device ID

The device ID, and other associated data, can be read from the control fields listed in [Table 4-6](#).

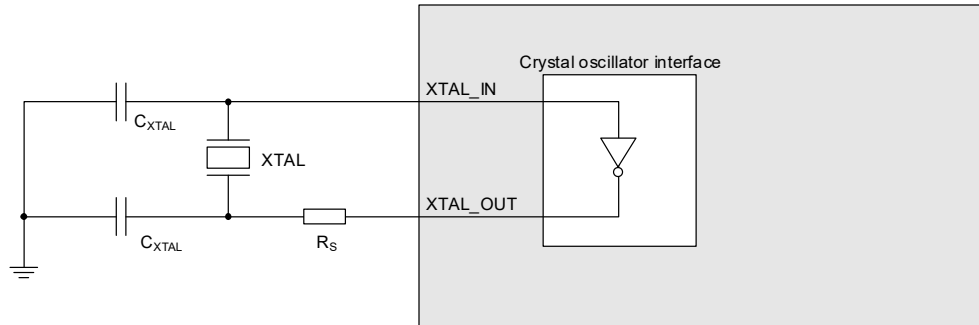
**Table 4-6. Device ID**

Label	Description
<a href="#">DEVID_1</a> , <a href="#">DEVID_2</a>	Device ID
<a href="#">A_REV_ID</a>	All-layer device revision
<a href="#">MTL_REV_ID</a>	Metal-layer device revision

## 5 Applications

### 5.1 Crystal Component Selection

The crystal oscillator (see [Section 4.2.1](#)) uses an external crystal to generate the timing reference. Load capacitors are connected to the crystal as shown in [Fig. 5-1](#). A series resistor ( $R_S$ ) may also be required to configure the drive level for the selected crystal.



**Figure 5-1. Crystal Oscillator Connection**

The suitability of the selected crystal is determined by whether the gain margin and drive level are within the valid operating limits of the crystal. The gain margin and drive level can be calculated as a function of the transconductance of the crystal interface.

The transconductance of the crystal interface is dependent on the VDD operating voltage as described in [Table 3-4](#). For 3.3 V use cases, the transconductance is configurable using the XOSC\_GEARn\_3V3\_DRV fields as described in [Section 4.2.1](#).

The recommended sequence for crystal component selection is as follows:

1. **Crystal selection.** The CS2500 is compatible with a wide variety of crystal components, including the NX3225SA, NX2016A, ECX-33Q, and ECX-2236Q families.
2. **Capacitor selection.** Capacitors should be selected according to the crystal manufacturer's specification for load capacitance ( $C_L$ ). The recommended value for each  $C_{XTAL}$  capacitor is  $2 \times C_L$ .
3. **Series resistor.** In the first instance, assume the series resistor  $R_S$  is not required ( $0 \Omega$ ).
4. **Gain margin calculation.** The gain margin can be calculated from the transconductance of the crystal interface and the series resistor  $R_S$ , together with the crystal characteristics. If the gain margin is less than 5, adjust the transconductance parameter to achieve the required gain margin  $\geq 5$ . If the required gain margin cannot be achieved, a different crystal selection must be made (Step 1).

The gain margin is calculated as follows: 
$$\text{Gain Margin} = \frac{\text{Transconductance}}{4 \times (\text{ESR} + R_S) \times (2\pi \times f_{XTAL})^2 \times (C_0 + C_L)^2}$$

where:

Transconductance = transconductance of the crystal interface (S)

ESR = equivalent series resistance (ESR) of the crystal ( $\Omega$ )

$R_S$  = series resistance ( $\Omega$ )

$f_{XTAL}$  = resonant frequency of the crystal (Hz)

$C_L$  = load capacitance of the crystal (F)

$C_0$  = shunt capacitance of the crystal (F)

5. **Drive level calculation.** The drive level can be calculated using the crystal characteristics and the operating voltage. The operating voltage (peak voltage across the crystal) can be determined using measurement or else by simulation. If the drive level exceeds the maximum level for the crystal, adjust the series resistor  $R_S$  to meet the required specification. Increasing  $R_S$  results in a lower voltage across the crystal and a decrease in drive level.

If the series resistor is adjusted, the gain margin must now be recalculated (Step 4). It is recommended to find the minimum series resistance that meets the required gain margin and drive level.

The drive level (W) is calculated as follows:  $\text{Drive Level} = 2 \times \text{ESR} \times (\pi \times f_{\text{XTAL}} \times V \times (C_L + C_0))^2$   
 where:

ESR = equivalent series resistance (ESR) of the crystal ( $\Omega$ )

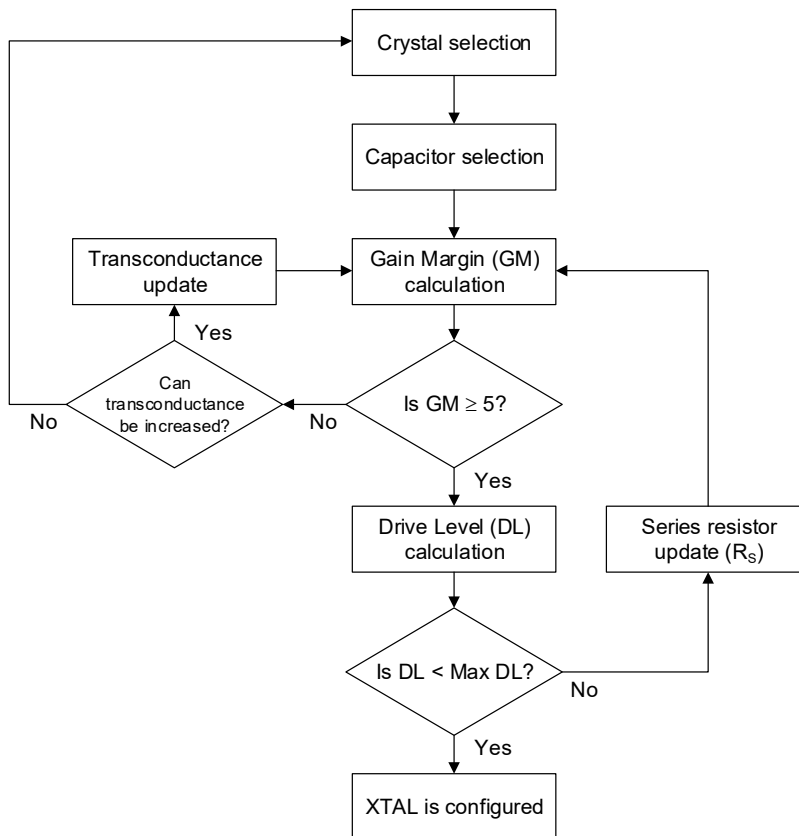
$f_{\text{XTAL}}$  = resonant frequency of the crystal (Hz)

V = Peak voltage across the crystal (V)

$C_L$  = load capacitance of the crystal (F)

$C_0$  = shunt capacitance of the crystal (F)

The sequence for crystal component selection is illustrated in [Fig. 5-2](#).



**Figure 5-2. Crystal Oscillator Component Selection**



## 6 Register Quick Reference

This section gives an overview of the control port registers. Refer to the following bit definition tables for bit assignment information.

This register view is for the CS2500.

- A "—" represents a reserved field/access type.
- The reserved field values must not be modified.
- The registers are 16 bits wide, and only word transactions are allowed.
- Fields shown in orange are affected by the FREEZE bit.
- All visible fields are read/write except where indicated with the following shading:

Read/write access     
  Read-only access     
  Write-only access

**Table 6-1. Block Base Addresses**

Base Address	Block Name	Register Quick Reference	Register Description Reference
0x0000 0000	<b>CONFIG</b>	<a href="#">Section 6.1</a>	<a href="#">Section 7.1</a>

### 6.1 CONFIG

Address	Register	7	6	5	4	3	2	1	0
0x0000 0002 <a href="#">p. 27</a>	PLL_CFG1	UNLOCK 1	0	0	—	0	0	AUX_OUT_DIS 0	CLK_OUT_DIS 0
0x0000 0003 <a href="#">p. 27</a>	PLL_CFG2	RATIO_MOD 0 0 0			S_RATIO_SEL 0 0		AUX_OUT_SEL 0 0		PLL_EN1 0
0x0000 0004 <a href="#">p. 28</a>	PLL_CFG3	—				SMART MULTIPLIER_MODE 0	M_RATIO_SEL 0 0		PLL_MODE_SEL 0
0x0000 0005 <a href="#">p. 28</a>	PLL_CFG4	—				FREEZE_EN 0	—		PLL_EN2 0
0x0000 0006 <a href="#">p. 28</a>	RATIO1_REG_1	RATIO1_1 0 0 0 0 0 0 0 0							
0x0000 0007 <a href="#">p. 28</a>	RATIO1_REG_2	RATIO1_2 0 0 0 0 0 0 0 0							
0x0000 0008 <a href="#">p. 28</a>	RATIO1_REG_3	RATIO1_3 0 0 0 0 0 0 0 0							
0x0000 0009 <a href="#">p. 29</a>	RATIO1_REG_4	RATIO1_4 0 0 0 0 0 0 0 0							
0x0000 000A <a href="#">p. 29</a>	RATIO2_REG_1	RATIO2_1 0 0 0 0 0 0 0 0							
0x0000 000B <a href="#">p. 29</a>	RATIO2_REG_2	RATIO2_2 0 0 0 0 0 0 0 0							
0x0000 000C <a href="#">p. 29</a>	RATIO2_REG_3	RATIO2_3 0 0 0 0 0 0 0 0							
0x0000 000D <a href="#">p. 29</a>	RATIO2_REG_4	RATIO2_4 0 0 0 0 0 0 0 0							
0x0000 000E <a href="#">p. 29</a>	RATIO3_REG_1	RATIO3_1 0 0 0 0 0 0 0 0							
0x0000 000F <a href="#">p. 29</a>	RATIO3_REG_2	RATIO3_2 0 0 0 0 0 0 0 0							
0x0000 0010 <a href="#">p. 30</a>	RATIO3_REG_3	RATIO3_3 0 0 0 0 0 0 0 0							

Address	Register	7	6	5	4	3	2	1	0
0x0000 0011 p. 30	RATIO3_REG_4	RATIO3_4							
		0	0	0	0	0	0	0	0
0x0000 0012 p. 30	RATIO4_REG_1	RATIO4_1							
		0	0	0	0	0	0	0	0
0x0000 0013 p. 30	RATIO4_REG_2	RATIO4_2							
		0	0	0	0	0	0	0	0
0x0000 0014 p. 30	RATIO4_REG_3	RATIO4_3							
		0	0	0	0	0	0	0	0
0x0000 0015 p. 30	RATIO4_REG_4	RATIO4_4							
		0	0	0	0	0	0	0	0
0x0000 0016 p. 31	PLL_CFG5	CLK_IN_SKIP_EN	AUX_OUT_CFG	—	REF_CLK_IN_DIV		—		
		0	0	0	0	0	0	0	0
0x0000 0017 p. 31	PLL_CFG6	—		OUT_GATE		RATIO_CFG		—	
		0	0	0	0	0	0	0	0
0x0000 001E p. 31	PLL_CFG7	FLL_BW_MOD	FLL_BW			—			
		0	0	0	0	0	0	0	0
0x0000 0054 p. 31	DEV_ID_CS250X_0	DEVID_2							
		0	0	1	0	0	1	0	1
0x0000 0055 p. 32	DEV_ID_CS250X_1	DEVID_1							
		0	0	0	0	0	0	0	0
0x0000 0056 p. 32	REV_ID_CS250X_2	A_REV_ID				MTL_REV_ID			
		X	X	X	X	X	X	X	X
0x0000 0058 p. 32	SW_RESET	SW_RST							
		0	0	0	0	0	0	0	0
0x0000 0068 p. 32	XOSC_DRV1	XOSC_GEAR1_3V3_DRV				—			
		0	0	0	0	1	1	1	1
0x0000 0069 p. 32	XOSC_DRV2	XOSC_GEAR2_3V3_DRV				—			
		0	0	0	0	1	1	1	1
0x0000 006A p. 33	XOSC_DRV3	XOSC_GEAR3_3V3_DRV				—			
		0	0	0	0	1	1	1	1
0x0000 0070 p. 33	IDLE_CLK_CFG	—				IDLE_CLK_EN	IDLE_CLK_FREQ		
		0	0	0	0	1	1	0	0

## 7 Register Descriptions

This section describes each of the control port registers.

This register view is for the CS2500.

- A "—" represents a reserved field/access type.
- The reserved field values must not be modified.
- The registers are 16 bits wide, and only word transactions are allowed.
- Fields shown in orange are affected by the FREEZE bit.
- All visible fields are read/write except where indicated with the following shading:

Read/write access     
  Read-only access     
  Write-only access

### 7.1 CONFIG

#### 7.1.1 PLL\_CFG1

Address: 0x0000 0002

	7	6	5	4	3	2	1	0
	UNLOCK	—				AUX_OUT_DIS		CLK_OUT_DIS
Access	RO	—				RW		RW
Default	1	0	0	0	0	0	0	0

Bits	Name	Description
7	UNLOCK	PLL frequency unlock indicator 0 = PLL has not unlocked since last read of this field 1 = (Default) PLL has unlocked since last read of this field
6:2	—	Reserved
1	AUX_OUT_DIS	AUX_OUT disable. If disabled, the output driver is high-impedance (Hi-Z). 0 = (Default) Output enabled 1 = Output disabled (Hi-Z)
0	CLK_OUT_DIS	CLK_OUT disable. If disabled, the output driver is high-impedance (Hi-Z). 0 = (Default) Output enabled 1 = Output disabled (Hi-Z)

#### 7.1.2 PLL\_CFG2

Address: 0x0000 0003

	7	6	5	4	3	2	1	0
	RATIO_MOD			S_RATIO_SEL		AUX_OUT_SEL		PLL_EN1
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:5	RATIO_MOD	Ratio modifier control. Adjusts the PLL ratio by the selected multiplier/division factor. 000 = (Default) Multiply x1      100 = Divide /2 001 = Multiply x2      101 = Divide /4 010 = Multiply x4      110 = Divide /8 011 = Multiply x8      111 = Divide /16
4:3	S_RATIO_SEL	Ratio selection in Synthesizer Mode. 00 = (Default) Ratio 1      10 = Ratio 3 01 = Ratio 2      11 = Ratio 4
2:1	AUX_OUT_SEL	AUX_OUT function select 00 = (Default) REF_CLK_IN      10 = CLK_OUT 01 = CLK_IN      11 = PLL unlock (UNLOCK)
0	PLL_EN1	PLL enable. Note that PLL_EN2 must also be set to enable the PLL. 0 = (Default) Disabled 1 = Enabled

**7.1.3 PLL\_CFG3**
**Address: 0x0000 0004**

RW	7	6	5	4	3	2	1	0
	—				SMART_MULTIPLIER_MODE	M_RATIO_SEL	PLL_MODE_SEL	
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:4	—	Reserved
3	SMART_MULTIPLIER_MODE	Smart Multiplier mode select. 0 = (Default) Automatic 1 = Holdover
2:1	M_RATIO_SEL	Ratio selection in Multiplier Mode. 00 = (Default) Ratio 1 01 = Ratio 2 10 = Ratio 3 11 = Ratio 4
0	PLL_MODE_SEL	PLL mode control. Selects Multiplier Mode or Synthesizer Mode. Only valid if S_RATIO_SEL and M_RATIO_SEL are set to the same value. 0 = (Default) Synthesizer Mode 1 = Multiplier Mode

**7.1.4 PLL\_CFG4**
**Address: 0x0000 0005**

RW	7	6	5	4	3	2	1	0
	—				FREEZE_EN	—	PLL_EN2	
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:4	—	Reserved
3	FREEZE_EN	Freeze register control. If enabled, the freezable fields hold their current values. Any updates to these fields are buffered until FREEZE_EN is cleared. 0 = (Default) Disabled 1 = Enabled
2:1	—	Reserved
0	PLL_EN2	PLL enable. Note that PLL_EN1 must also be set to enable the PLL. 0 = (Default) Disabled 1 = Enabled

**7.1.5 RATIO1\_REG\_1**
**Address: 0x0000 0006**

RW	7	6	5	4	3	2	1	0
	RATIO1_1							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	RATIO1_1	Ratio 1, bits [31:24]

**7.1.6 RATIO1\_REG\_2**
**Address: 0x0000 0007**

RW	7	6	5	4	3	2	1	0
	RATIO1_2							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	RATIO1_2	Ratio 1, bits [23:16]

**7.1.7 RATIO1\_REG\_3**
**Address: 0x0000 0008**

RW	7	6	5	4	3	2	1	0
	RATIO1_3							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	RATIO1_3	Ratio 1, bits [15:8]

**7.1.8 RATIO1\_REG\_4**
**Address: 0x0000 0009**

RW	7	6	5	4	3	2	1	0
	RATIO1_4							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	RATIO1_4	Ratio 1, bits [7:0]

**7.1.9 RATIO2\_REG\_1**
**Address: 0x0000 000A**

RW	7	6	5	4	3	2	1	0
	RATIO2_1							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	RATIO2_1	Ratio 2, bits [31:24]

**7.1.10 RATIO2\_REG\_2**
**Address: 0x0000 000B**

RW	7	6	5	4	3	2	1	0
	RATIO2_2							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	RATIO2_2	Ratio 2, bits [23:16]

**7.1.11 RATIO2\_REG\_3**
**Address: 0x0000 000C**

RW	7	6	5	4	3	2	1	0
	RATIO2_3							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	RATIO2_3	Ratio 2, bits [15:8]

**7.1.12 RATIO2\_REG\_4**
**Address: 0x0000 000D**

RW	7	6	5	4	3	2	1	0
	RATIO2_4							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	RATIO2_4	Ratio 2, bits [7:0]

**7.1.13 RATIO3\_REG\_1**
**Address: 0x0000 000E**

RW	7	6	5	4	3	2	1	0
	RATIO3_1							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	RATIO3_1	Ratio 3, bits [31:24]

**7.1.14 RATIO3\_REG\_2**
**Address: 0x0000 000F**

RW	7	6	5	4	3	2	1	0
	RATIO3_2							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	RATIO3_2	Ratio 3, bits [23:16]

**7.1.15 RATIO3\_REG\_3**
**Address: 0x0000 0010**

RW	7	6	5	4	3	2	1	0
	RATIO3_3							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	RATIO3_3	Ratio 3, bits [15:8]

**7.1.16 RATIO3\_REG\_4**
**Address: 0x0000 0011**

RW	7	6	5	4	3	2	1	0
	RATIO3_4							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	RATIO3_4	Ratio 3, bits [7:0]

**7.1.17 RATIO4\_REG\_1**
**Address: 0x0000 0012**

RW	7	6	5	4	3	2	1	0
	RATIO4_1							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	RATIO4_1	Ratio 4, bits [31:24]

**7.1.18 RATIO4\_REG\_2**
**Address: 0x0000 0013**

RW	7	6	5	4	3	2	1	0
	RATIO4_2							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	RATIO4_2	Ratio 4, bits [23:16]

**7.1.19 RATIO4\_REG\_3**
**Address: 0x0000 0014**

RW	7	6	5	4	3	2	1	0
	RATIO4_3							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	RATIO4_3	Ratio 4, bits [15:8]

**7.1.20 RATIO4\_REG\_4**
**Address: 0x0000 0015**

RW	7	6	5	4	3	2	1	0
	RATIO4_4							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	RATIO4_4	Ratio 4, bits [7:0]

**7.1.21 PLL\_CFG5**
**Address: 0x0000 0016**

RW	7	6	5	4	3	2	1	0
	CLK_IN_SKIP_EN	AUX_OUT_CFG	—	REF_CLK_IN_DIV		—		0
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7	CLK_IN_SKIP_EN	Clock-skipping enable 0 = (Default) Disabled 1 = Enabled
6	AUX_OUT_CFG	AUX1 and AUX2 driver configuration. Only valid for lock/status output signals; clock outputs are CMOS in all cases. 0 = (Default) CMOS. Active high (Logic 1 indicates unlock or clock-missing status). 1 = Open Drain. Active low (Logic 0 indicates unlock or clock-missing status).
5	—	Reserved
4:3	REF_CLK_IN_DIV	REF_CLK_IN input divider. 00 = (Default) Divide by 4 01 = Divide by 2 10 = Divide by 1 11 = Reserved
2:0	—	Reserved

**7.1.22 PLL\_CFG6**
**Address: 0x0000 0017**

RW	7	6	5	4	3	2	1	0
	—		OUT_GATE	RATIO_CFG	—			0
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:5	—	Reserved
4	OUT_GATE	Output gate control. Selects whether the clock outputs are stopped automatically if they are not valid. 0 = (Default) Enabled 1 = Disabled
3	RATIO_CFG	Ratio format control. Selects format for the ratio selected by M_RATIO_SEL. Note this field has no effect in Synthesizer Mode. 0 = (Default) High multiplication (20.12) 1 = High resolution (12.20)
2:0	—	Reserved

**7.1.23 PLL\_CFG7**
**Address: 0x0000 001E**

RW	7	6	5	4	3	2	1	0
	FLL_BW_MOD	FLL_BW		—			0	
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7	FLL_BW_MOD	FLL bandwidth multiplication factor. Modifies the bandwidth selected by FLL_BW. 0 = (Default) FLL_BW is multiplied by 1 1 = FLL_BW is multiplied by 16
6:4	FLL_BW	FLL bandwidth select. Note the FLL bandwidth is also determined by the multiplication factor, FLL_BW_MOD. 000 = (Default) 1 Hz 001 = 2 Hz 010 = 4 Hz ... 111 = 128 Hz
3:0	—	Reserved

**7.1.24 DEV\_ID\_CS250X\_0**
**Address: 0x0000 0054**

RO	7	6	5	4	3	2	1	0
	DEVID_2							
Default	0	0	1	0	0	1	0	1

Bits	Name	Description
7:0	DEVID_2	Device ID (MSB). A value of 0x2500 indicates the device is a CS2500.

**7.1.25 DEV\_ID\_CS250X\_1**
**Address: 0x0000 0055**

RO	7	6	5	4	3	2	1	0
	DEVID_1							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	DEVID_1	Device ID (LSB). A value of 0x2500 indicates the device is a CS2500.

**7.1.26 REV\_ID\_CS250X\_2**
**Address: 0x0000 0056**

RO	7	6	5	4	3	2	1	0
	A_REV_ID				MTL_REV_ID			
Default	X	X	X	X	X	X	X	X

Bits	Name	Description
7:4	A_REV_ID	All-layer device revision. This field is incremented for every all-layer revision of the device.
3:0	MTL_REV_ID	Metal-layer device revision. This field is incremented for every metal-layer revision of the device.

**7.1.27 SW\_RESET**
**Address: 0x0000 0058**

WO	7	6	5	4	3	2	1	0
	SW_RST							
Default	0	0	0	0	0	0	0	0

Bits	Name	Description
7:0	SW_RST	Software reset. Write 0x5A to execute a software reset. 0x00 = (Default) No action 0x01–0x59 = Reserved 0x5A = Software reset 0x5B–0xFF = Reserved

**7.1.28 XOSC\_DRV1**
**Address: 0x0000 0068**

RW	7	6	5	4	3	2	1	0
	XOSC_GEAR1_3V3_DRV				—			
Default	0	0	0	0	1	1	1	1

Bits	Name	Description
7:4	XOSC_GEAR1_3V3_DRV	Crystal oscillator transconductance control, 8-18.75 MHz, 3.3 V. Valid if REF_CLK_IN_DIV = 10 (Divide by 1). 0x0 = (Default) 13.1 mS 0x1 = 26.2 mS 0x2–0xF = Reserved
3:0	—	Reserved

**7.1.29 XOSC\_DRV2**
**Address: 0x0000 0069**

RW	7	6	5	4	3	2	1	0
	XOSC_GEAR2_3V3_DRV				—			
Default	0	0	0	0	1	1	1	1

Bits	Name	Description
7:4	XOSC_GEAR2_3V3_DRV	Crystal oscillator transconductance control, 16-37.5 MHz, 3.3 V. Valid if REF_CLK_IN_DIV = 01 (Divide by 2). 0x0 = (Default) 13.1 mS 0x1 = 26.2 mS 0x2–0xF = Reserved
3:0	—	Reserved



**7.1.30 XOSC\_DRV3**
**Address: 0x0000 006A**

RW	7	6	5	4	3	2	1	0
	XOSC_GEAR3_3V3_DRV				—			
Default	0	0	0	0	1	1	1	1

Bits	Name	Description
7:4	XOSC_GEAR3_3V3_DRV	Crystal oscillator transconductance control, 32-50 MHz, 3.3 V. Valid if REF_CLK_IN_DIV = 00 (Divide by 4). 0x0 = (Default) 13.1 mS 0x1 = 26.2 mS 0x2–0xF = Reserved
3:0	—	Reserved

**7.1.31 IDLE\_CLK\_CFG**
**Address: 0x0000 0070**

RW	7	6	5	4	3	2	1	0
	—				IDLE_CLK_EN	IDLE_CLK_FREQ		
Default	0	0	0	0	1	1	0	0

Bits	Name	Description
7:4	—	Reserved
3	IDLE_CLK_EN	Idle clock enable. If OUT_GATE=1 and IDLE_CLK_EN=1, the idle clock is output if the PLL is enabled while CLK_IN is absent. 0 = Disabled 1 = (Default) Enabled
2:0	IDLE_CLK_FREQ	Idle clock frequency 000–001 = Reserved 010 = SYSCLK /4 011 = SYSCLK /6 100 = (Default) SYSCLK /8 101 = SYSCLK /10 110 = SYSCLK /12 111 = SYSCLK /14

## 8 Thermal Characteristics

Table 8-1. Typical JEDEC Four-Layer, 2s2p Board Thermal Characteristics

Parameter	Symbol	TSSOP	Units
Junction-to-ambient thermal resistance	$\theta_{JA}$	143.73	$^{\circ}\text{C}/\text{W}$
Junction-to-board thermal resistance	$\theta_{JB}$	184.21	$^{\circ}\text{C}/\text{W}$
Junction-to-case (top) thermal resistance	$\theta_{JC}$	194.48	$^{\circ}\text{C}/\text{W}$
Junction-to-board thermal-characterization parameter	$\Psi_{JB}$	126.27	$^{\circ}\text{C}/\text{W}$
Junction-to-package-top thermal-characterization parameter	$\Psi_{JT}$	14.25	$^{\circ}\text{C}/\text{W}$

**Notes:**

- Natural convection at the maximum recommended operating temperature  $T_A$  (see Table 3-1)
- Four-layer, 2s2p PCB as specified by JESD51-9 and JESD51-11; dimensions: 101.5 x 114.5 x 1.6 mm
- Thermal parameters as defined by JESD51-12

## 9 Package Dimensions

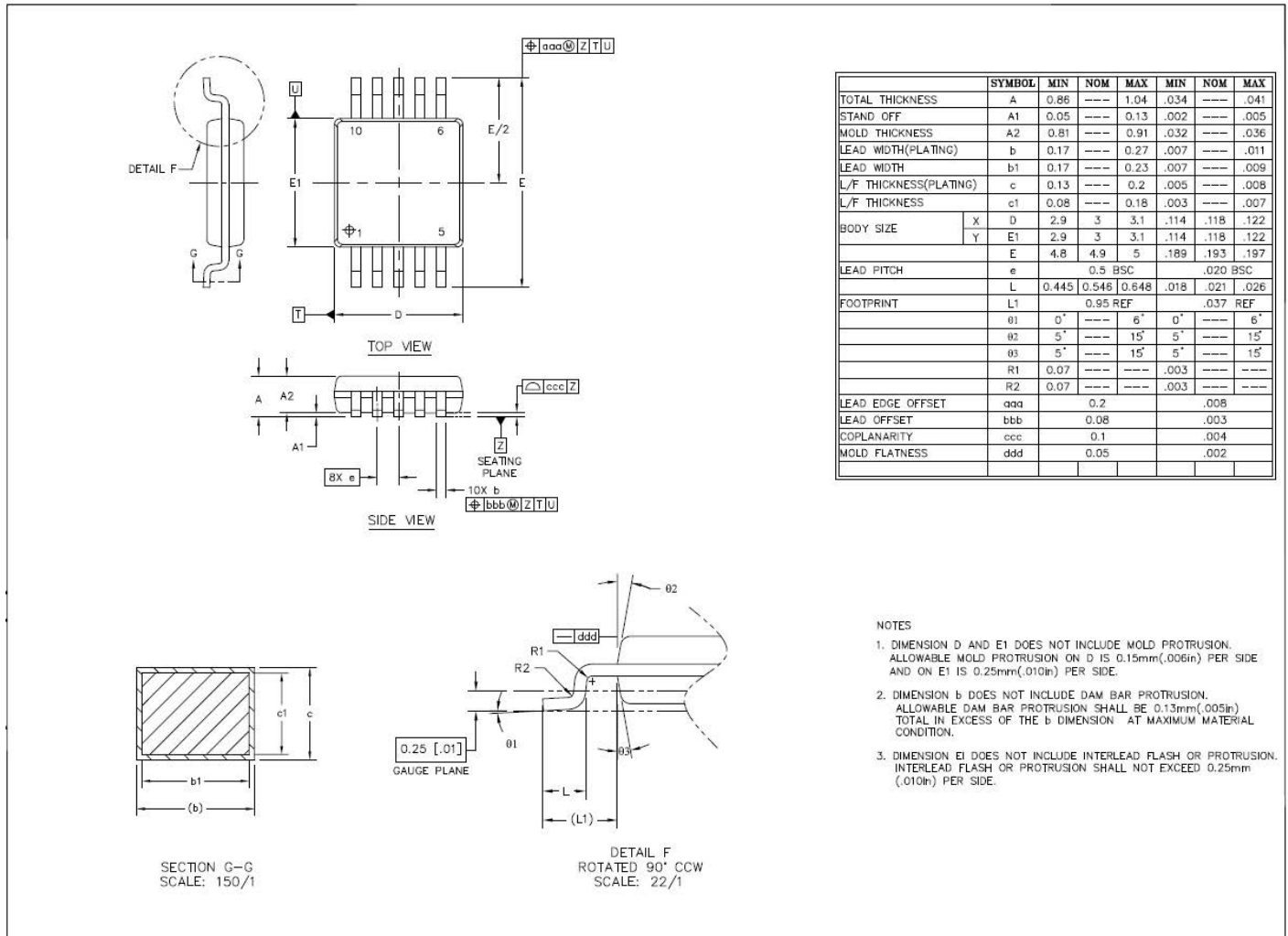
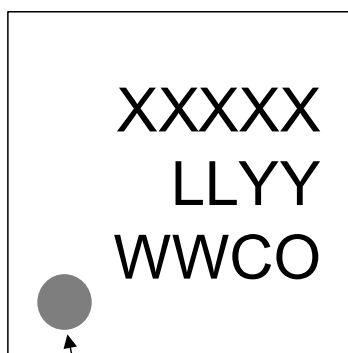


Figure 9-1. TSSOP Package Dimensions

## 10 Package Marking



Pin 1 Location Indicator

### Top Side Brand

Line 1: Part number  
 Line 2: Package mark  
 Line 3: Package mark

### Package Mark Fields

LL = Lot sequence code  
 YY = Year of manufacture  
 WW = Work week of manufacture  
 CO = Country of origin

Figure 10-1. Package Marking

## 11 Ordering Information

Table 11-1. Ordering Information

Product	Description	Package	RoHS Compliant	Grade	Temperature Range	Container	Orderable Part Number
CS2500	Clock Synthesizer and Multiplier	10L-TSSOP	Yes	Commercial	-40 to +85°C	Tube	CS2500-CZ
CS2500	Clock Synthesizer and Multiplier	10L-TSSOP	Yes	Commercial	-40 to +85°C	Tape and Reel	CS2500-CZR
CS2500	Clock Synthesizer and Multiplier	10L-TSSOP	Yes	Automotive Grade 2	-40 to +105°C	Tube	CS2500-DZ
CS2500	Clock Synthesizer and Multiplier	10L-TSSOP	Yes	Automotive Grade 2	-40 to +105°C	Tape and Reel	CS2500-DZR

## 12 References

- NXP Semiconductors, UM10204 Rev. 7, October 2021, *I2C-Bus Specification and User Manual*, <http://www.nxp.com>

## 13 Revision History

Table 13-1. Revision History

Revision	Change
A1 JAN 2024	<ul style="list-style-type: none"> <li>Initial revision.</li> </ul>
A2 JUN 2024	<ul style="list-style-type: none"> <li>Updated CLK_OUT frequency resolution spec (<a href="#">Table 3-4</a>)</li> </ul>
A3 OCT 2024	<ul style="list-style-type: none"> <li>Power-on reset specifications added (<a href="#">Table 3-3</a>)</li> <li>Specifications and description added for crystal oscillator (<a href="#">Table 3-4</a>, <a href="#">Section 4.2.1</a>, <a href="#">Section 5.1</a>)</li> <li>Added configurable idle clock output when PLL not locked (<a href="#">Section 4.4.1</a>, <a href="#">Section 4.5</a>)</li> <li>Added thermal characteristics (<a href="#">Section 8</a>)</li> <li>Ordering information updated (<a href="#">Section 11</a>)</li> </ul>

**Table 13-1. Revision History (Cont.)**

Revision	Change
A4 NOV 2024	<ul style="list-style-type: none"> <li>Part number and ordering information updated (<a href="#">Table 3-1, Section 11</a>)</li> </ul>

**Important:** Please check [www.cirrus.com](http://www.cirrus.com) or with your Cirrus Logic sales representative to confirm that you are using the latest revision of this document and to determine whether there are errata associated with this device.

## Contacting Cirrus Logic Support

For all product questions and inquiries, contact a Cirrus Logic Sales Representative.

To find one nearest you, go to [www.cirrus.com](http://www.cirrus.com).

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